

200 Projects for

Steven

FUN

AND

GAMES

By

**CAPPY
DICK**



AS PUBLISHED IN

THE WINNIPEG TRIBUNE

TWENTY-FIVE CENTS

NOTE TO PARENTS

While most of these projects are reasonably simple, the interest level and the project's completion will depend on the initial assistance and enthusiasm of the parent or leader. Properly launching the project is 90% of success. Materials needed should be organized in complete detail before the project commences. Interest disappears if a child cannot finish something because he has to wait for an item. Work with the child for 15 minutes at the beginning and you may not have to work with him again until it is completed.

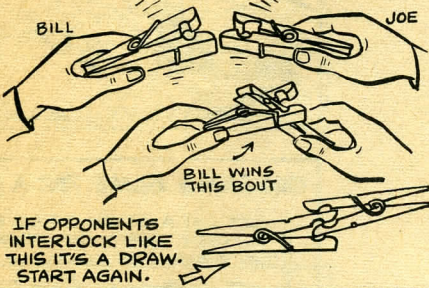
CAPPY DICK



GAMES TO PLAY INSIDE

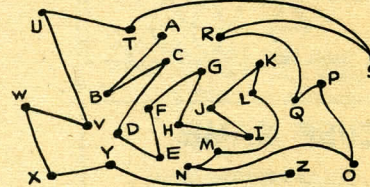
HOW TO PLAY "CROCODILE"

USE SPRING-TYPE CLOTHESPIN. THE OBJECT IS TO SEIZE YOUR OPPONENT'S "CROCODILE JAWS" WITH YOUR OWN.



ALPHABET MAZE

SCATTER THE ALPHABET ALL OVER A PIECE OF PAPER, THEN TRY TO DRAW AN UNBROKEN LINE FROM "A" TO "B" TO "C" ETC., WITHOUT HAVING THE LINE CROSS ITSELF. IT ISN'T EASY!



MAKE A GAME OF IT BY EXCHANGING ALPHABETS WITH A FRIEND.

FUNNY NAMES

FOR LAUGHS, PRONOUNCE THE FIRST NAMES OF YOUR FAMILY AND FRIENDS AS THEY WOULD SOUND IF SPELLED BACKWARDS.



EXAMPLES:

THOMAS ... SAMOHT

MARY YRAM ("EE-RAM")

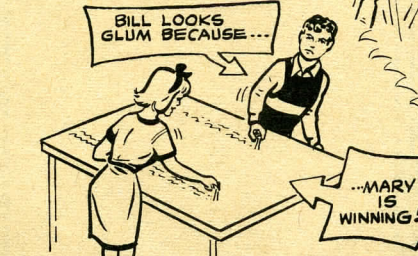
FRED DERF

BRUCE ... ECURB



WALKING HAIRPIN RACE

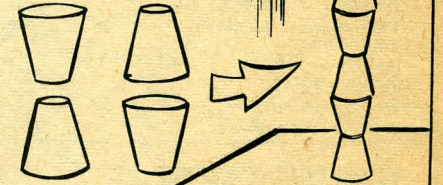
YOU "WALK" A HAIRPIN LIKE THIS, EACH PRONG TOUCHING THE TABLE WITH EVERY SWING (NOT AS EASY TO DO AS YOU MAY FIRST THINK).



STAGE THE RACE ON A CARD TABLE.

TOWER OF CUPS

USING ONLY ONE HAND, SEE HOW HIGH YOU CAN STACK PAPER CUPS BOTTOM-TO-BOTTOM AND TOP-TO-TOP BEFORE THE TOWER TOPPLES.



PICK-A-LETTER GAME

THIS IS FOR TWO OR MORE PLAYERS. SELECT ANY LETTER OF THE ALPHABET AND SEE WHO CAN PRINT THE LONGEST LIST OF WORDS STARTING WITH THAT LETTER.

TIME LIMIT: FIVE MINUTES.

RIB

RABBIT

ROPE

RIM

ROBOT

REAR

RIP

RAT

RICH

ROSE

REEF

ROCK

RAM

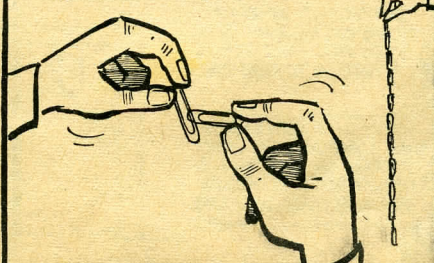
ROD

RIBBON

...ETC.

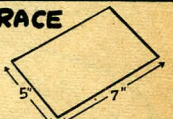
PAPER CLIP RACE

COLLECT A SUPPLY OF PAPER CLIPS. USE THEM FOR A RACE WITH A FRIEND TO SEE WHO CAN HOOK TOGETHER THE MOST CLIPS IN 30 SECONDS.



CRAYON COLORING RACE

GIVE EACH PLAYER A CARDBOARD PANEL AND A CRAYON.



STARTING AT A SIGNAL, THE RACERS STRIVE TO COVER THEIR PANELS COMPLETELY WITH CRAYON STROKES.



THE WINNER IS THE RACER WHO FINISHES FIRST WITH NO UNCOLORED AREAS SHOWING.

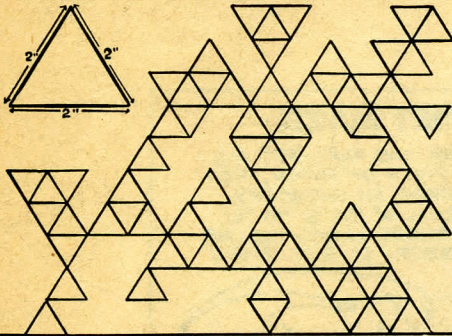
TRIANGLE PARTY STUNT

GIVE EACH PARTY GUEST 15 TRIANGLES CUT FROM DIFFERENT COLORS OF CONSTRUCTION PAPER.

THE OBJECT IS TO MAKE A "FAR-OUT" DESIGN.

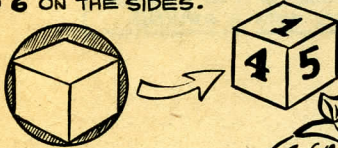
THE PLAYERS TAKE TURNS PLACING THEIR TRIANGLES, ONE AT A TIME, UNTIL ALL HAVE BEEN USED.

COUNTLESS COLORFUL ARRANGEMENTS ARE POSSIBLE.



FLIP-THE-CUBE GAME

SLICE A SMALL, SOLID RUBBER BALL INTO A CUBE. MARK THE NUMERALS 1 TO 6 ON THE SIDES.



PLACE THE CUBE ON A TABLE TENNIS PADDLE, FLIP IT UP AND CATCH IT ON THE PADDLE AS IT COMES DOWN. THE NUMBER ON TOP IS THE PLAYER'S SCORE.

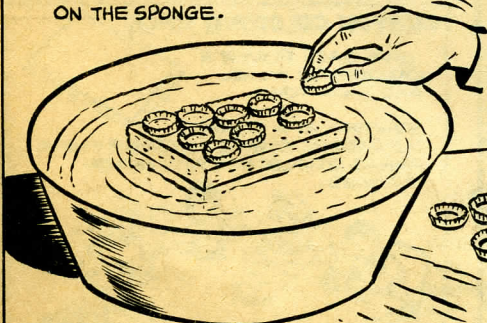
FAILURE TO CATCH THE CUBE COSTS ONE POINT. ALLOW EACH PLAYER FIVE TOSSES. THE HIGHEST TOTAL SCORE WINS.



BOTTLE CAP FLOAT

THIS IS FUN AT A CLUB OR TROOP MEETING.

FLOAT A SYNTHETIC SPONGE IN WATER. GIVE EACH PLAYER A DOZEN BOTTLE CAPS. THEY TAKE TURNS CAREFULLY PLACING CAPS ON THE SPONGE.



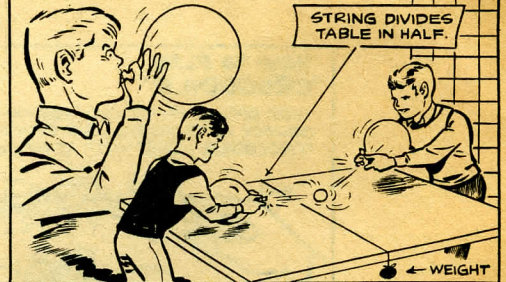
WHOSE CAP FINALLY CAPSIZES THE SPONGE? THAT PLAYER LOSES THE GAME.

A GAME WITH AIR PRESSURE

EACH PLAYER INFLATES A TOY BALLOON.

AT "GO," EACH USES HIS BALLOON'S ESCAPING AIR-STREAM TO BLOW A TABLE TENNIS BALL TO THE FLOOR OF HIS OPPONENT'S SIDE.

AS THE AIR PRESSURE IS DEPLETED, A PLAYER REINFLATES HIS BALLOON. FAST INFLATION AND CAREFUL CONTROL OF THE ESCAPING AIR ARE REQUIRED TO WIN THIS EXCITING GAME.

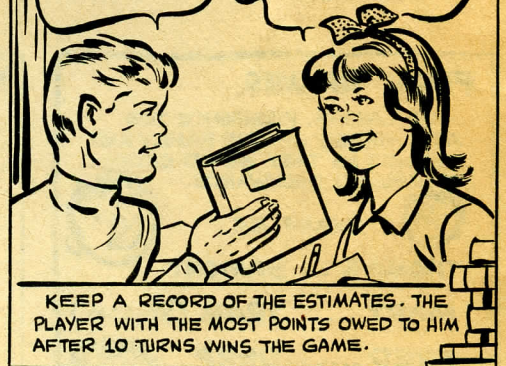


GUESSING GAME FOR A RAINY DAY

GET OUT A STACK OF 10 BOOKS. PLAYERS TAKE TURNS TRYING TO GUESS THE NUMBER OF PAGES IN EACH.

I GUESS THERE ARE 378 PAGES IN THIS BOOK.

SORRY, BILL, THERE ARE ONLY 292 PAGES. YOU OWE ME THE DIFFERENCE, WHICH IS 86 POINTS.



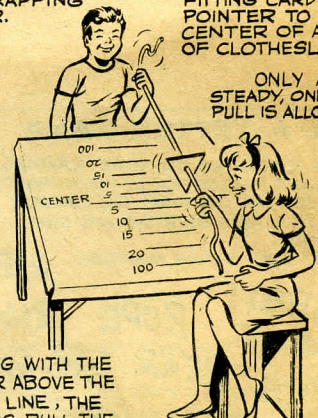
KEEP A RECORD OF THE ESTIMATES. THE PLAYER WITH THE MOST POINTS OWED TO HIM AFTER 10 TURNS WINS THE GAME.

CARD TABLE TUG-OF-WAR

MARK THIS CHART ON WRAPPING PAPER.

SLIDE A SNUGLY FITTING CARDBOARD POINTER TO THE CENTER OF A PIECE OF CLOTHESLINE.

ONLY A STEADY, ONE-HAND PULL IS ALLOWED.

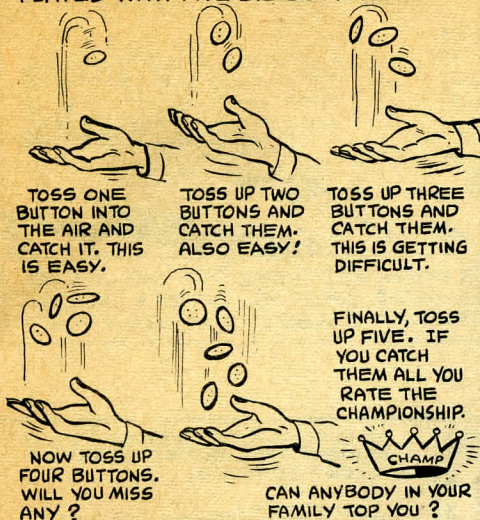


STARTING WITH THE POINTER ABOVE THE CENTER LINE, THE PLAYERS PULL THE ROPE. ALLOW 2 MINUTES PER ROUND. PLAY 10 ROUNDS.

IF A ROUND ENDS WITH THE POINTER BEYOND THE 20 MARK THE WINNER GETS 100 POINTS.

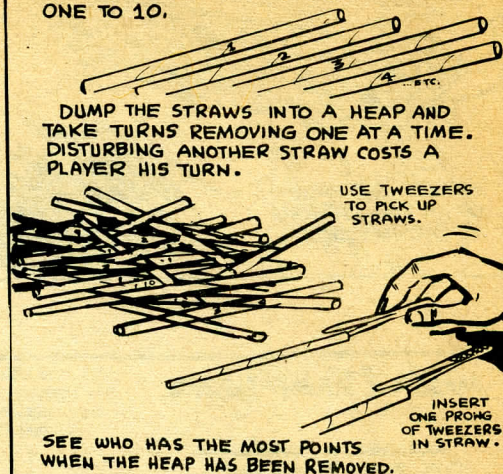
MULTIPLE TOSS GAME

PLAYED WITH FIVE BIG BUTTONS.



HOMEMADE JACKSTRAWS

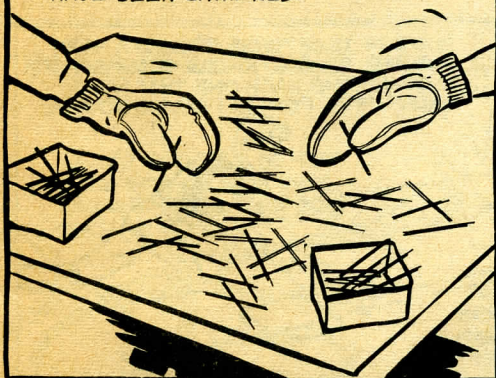
COLLECT 15 SODA STRAWS AND CUT THEM IN HALF. DIVIDE THE 30 PIECES INTO GROUPS OF 10 AND NUMBER THEM FROM ONE TO 10.



MITTENS AND TOOTHPICKS

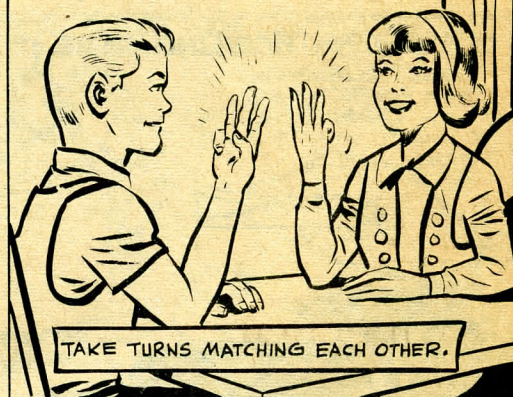
EACH PLAYER WEARS ONE MITTEN. SCATTER A HANDFUL OF TOOTHPICKS ON A TABLE.

AT "GO" SIGNAL, SEE WHO CAN PICK UP THE MOST TOOTHPICKS -- ONE AT A TIME -- AND DEPOSIT THEM IN A BOX. CONTINUE UNTIL ALL TOOTHPICKS HAVE BEEN GATHERED.



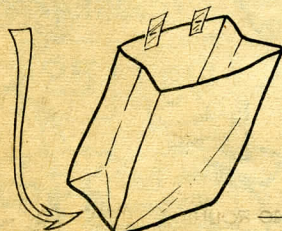
"DO AS I DO" STUNT

EACH PLAYER FORMS A FIST. ONE SUDDENLY HOLDS UP ONE OR MORE FINGERS. INSTANTLY THE OTHER PLAYER MUST HOLD UP THE SAME NUMBER. WILL HE DO IT?

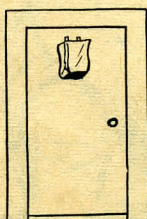


PAPER BAG BASKETBALL

CUT THE BOTTOM OUT OF A BIG PAPER SACK.



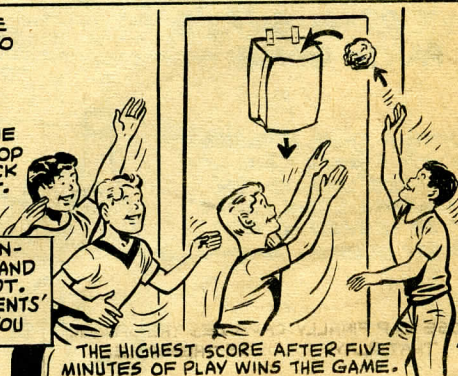
TAPE IT HIGH ON A DOOR.



WAD UP A LARGE PIECE OF PAPER TO SERVE AS THE BASKETBALL.

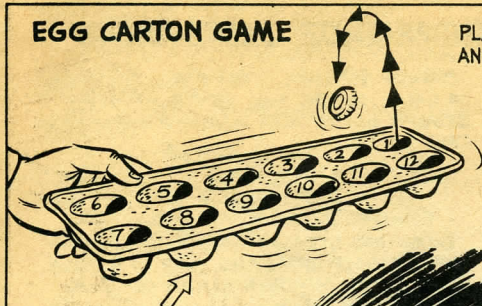
PLAYERS SHOOT THE WAD, AIMING TO DROP IT THROUGH THE SACK AND SCORE A POINT.

SCRAMBLE FOR CONTROL OF THE BALL AND A CHANCE TO SHOOT. BLOCK YOUR OPPONENTS' SHOTS WHENEVER YOU CAN.



EGG CARTON GAME

PLACE A BOTTLE CAP IN HOLE NO.1. WITH A TOSS OF THE CARTON, FLIP THE CAP INTO THE AIR AND LAND IT IN HOLE NO.2. FLIP IT INTO NO.3, NO.4 AND SO ON, ALL THE WAY AROUND TO HOLE NO.12.



NUMBER THE HOLES OF AN EGG CARTON AS SHOWN HERE.



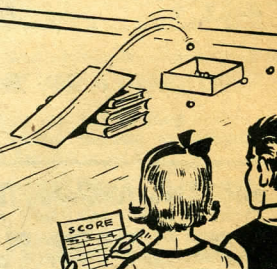
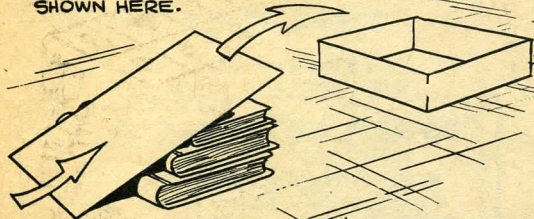
YOU EARN 20 POINTS FOR EVERY HOLE IN SEQUENCE AND LOSE 10 POINTS FOR EACH HOLE MISSED. SEE IF YOU CAN BE A GREATER EXPERT THAN ANYONE ELSE IN YOUR CROWD.

MARBLE RAMP GAME

ARRANGE A CARDBOARD BOX, SOME BOOKS AND A LAUNDRY SHIRT BOARD AS SHOWN HERE.

FROM A DISTANCE OF TEN FEET, TAKE TURNS WITH A FRIEND SHOOTING MARBLES TO RUN UP THE RAMP, SAIL THROUGH THE AIR AND LAND IN THE BOX.

FOR EACH OF HIS MARBLES THAT REMAINS IN THE BOX A PLAYER SCORES 50 POINTS.

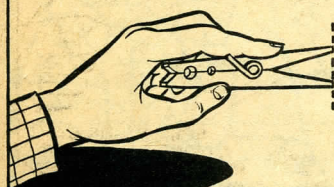


THE HIGHEST SCORE AFTER EACH PLAYER HAS SHOT TEN TIMES WINS THE GAME.

CLOTHESPIN BOWLING GAME

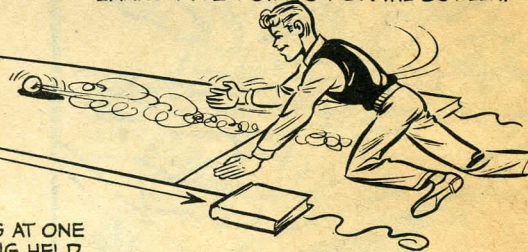
SELECT CLOTHESPINS WITH PERFECTLY EVEN LEGS.

PLAYERS TAKE TURNS ROLLING A HARD RUBBER BALL TO KNOCK DOWN THE CLOTHESPINS. EACH ONE THAT FALLS EARNS FIVE POINTS FOR THE BOWLER.



12 FEET

SET UP 10 SPRING-TYPE CLOTHESPINS AT ONE END OF AN "ALLEY" MARKED WITH STRING HELD IN PLACE BY BOOKS.



THE HIGHEST SCORE AFTER 10 TURNS WINS THE GAME.

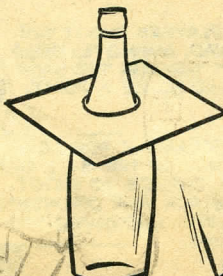
SOFT DRINK SIPPING PARTY GAME

WITH A CHINA MARKING PENCIL MARK A LINE AT THE SAME LOCATION ON EACH SOFT DRINK BOTTLE TO BE SERVED TO YOUR PARTY GUESTS.

PUT A CARDBOARD "COLLAR" ON EACH BOTTLE TO CONCEAL THE LINE.

WITHOUT PEEKING, EACH GUEST MUST SIP DOWN TO WHERE HE BELIEVES THE MARK IS LOCATED.

THE GUEST WHO COMES CLOSEST TO THE MARK IS THE WINNER.

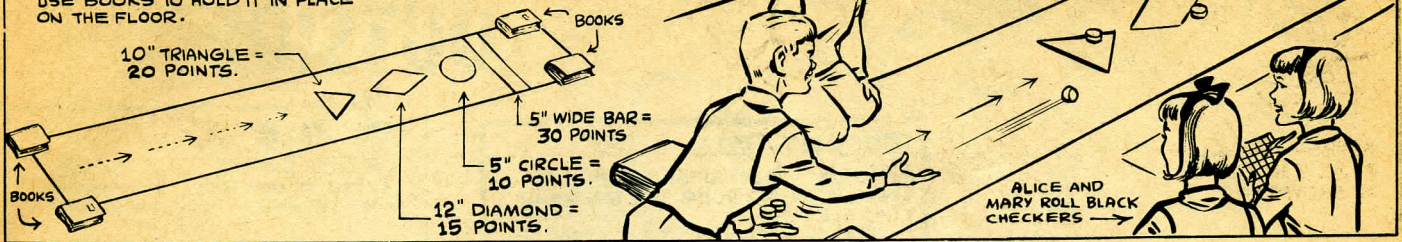


"ROLL THE CHECKERS" GAME

BOYS VS GIRLS. WHICH TEAM WILL WIN?

DRAW AN "ALLEY" LIKE THIS ON A LONG PIECE OF WRAPPING PAPER. USE BOOKS TO HOLD IT IN PLACE ON THE FLOOR.

EACH PLAYER ROLLS SIX CHECKERS AS HIS TURN. IF A CHECKER LANDS ON OR TOUCHES THE TRIANGLE, DIAMOND, CIRCLE OR BAR IT SCORES.

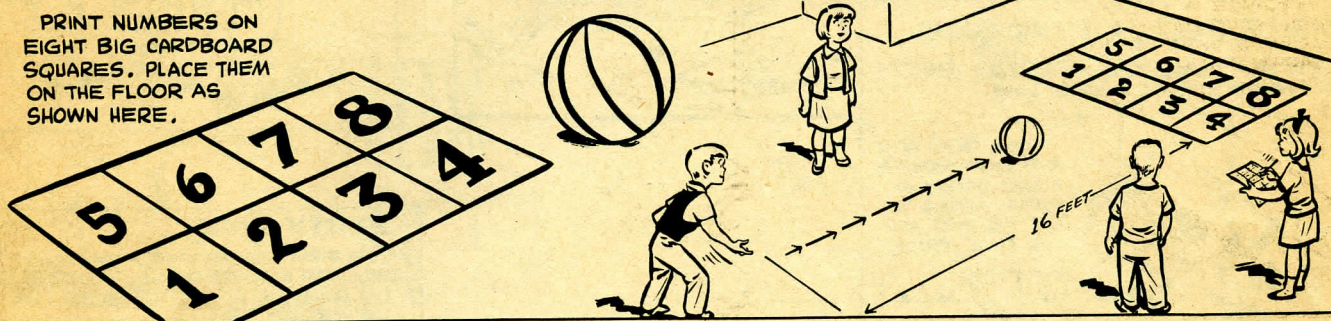


BEACH BALL BOWLING

PRINT NUMBERS ON EIGHT BIG CARDBOARD SQUARES. PLACE THEM ON THE FLOOR AS SHOWN HERE.

PLAYERS TAKE TURNS ROLLING A BEACH BALL, STRIVING TO HAVE IT HALT AND REMAIN ON ONE OF THE CARDBOARDS TO SCORE ITS POINT VALUE. THIS REQUIRES VERY CAREFUL ROLLING.

EACH BOWLER GETS 10 CHANCES. HIGHEST TOTAL SCORE WINS.



RING-A-FINGER GAME

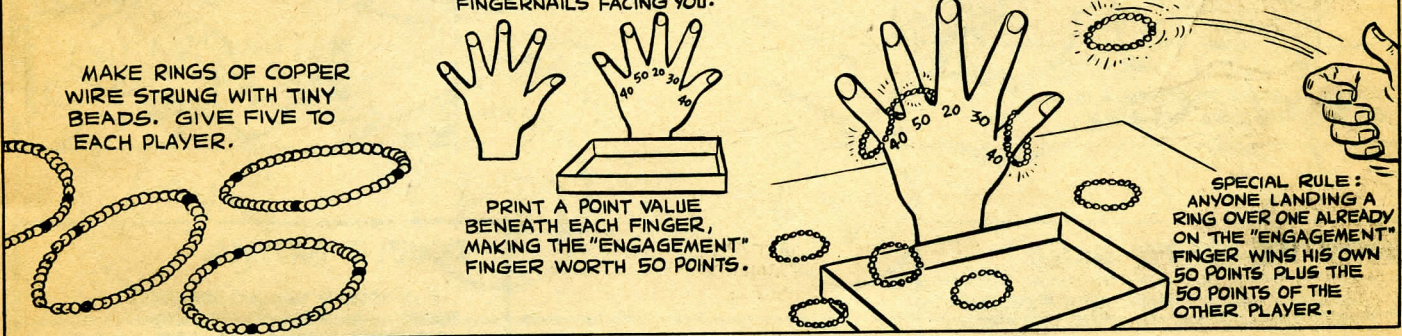
MAKE RINGS OF COPPER WIRE STRUNG WITH TINY BEADS. GIVE FIVE TO EACH PLAYER.

FROM CARDBOARD, CUT A LEFT HAND AND GLUE IT TO A BOX LID WITH THE FINGERNAILS FACING YOU.

FROM THREE FEET AWAY, PLAYERS TAKE TURNS TOSSING THEIR RINGS TO ENCIRCLE THE FINGERS. HIGHEST TOTAL SCORE WINS THE GAME.

PRINT A POINT VALUE BENEATH EACH FINGER, MAKING THE "ENGAGEMENT" FINGER WORTH 50 POINTS.

SPECIAL RULE: ANYONE LANDING A RING OVER ONE ALREADY ON THE "ENGAGEMENT" FINGER WINS HIS OWN 50 POINTS PLUS THE 50 POINTS OF THE OTHER PLAYER.

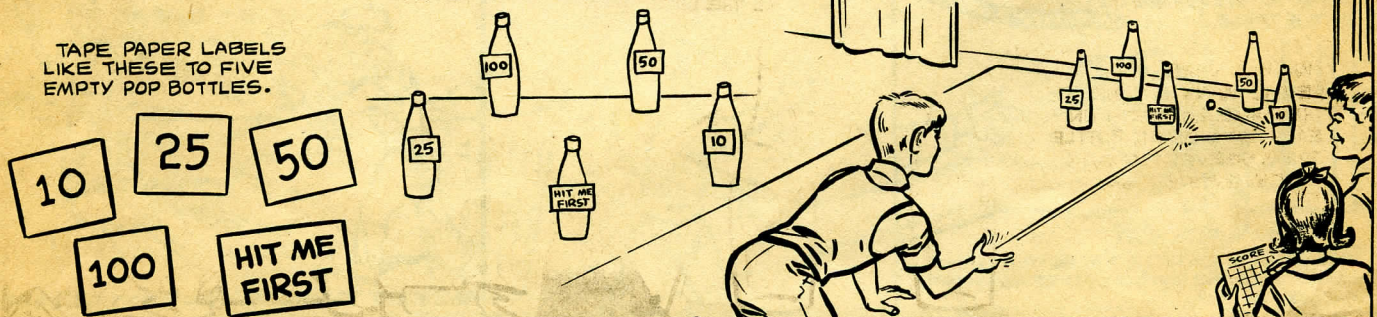


BOTTLE BOUNCE

TAPE PAPER LABELS LIKE THESE TO FIVE EMPTY POP BOTTLES.

ARRANGE THE BOTTLES SO WHEN YOU SHOOT A MARBLE TO STRIKE THE "HIT ME FIRST" BOTTLE IT CAN RICOCHET AND HIT ONE OR MORE OF THE OTHER BOTTLES.

ADD THE POINTS OF THE BOTTLES YOUR MARBLE TOUCHED. THE TOTAL IS YOUR SCORE. PLAY THE GAME WITH A FRIEND AND SEE WHO SCORES THE MOST POINTS IN TEN TURNS.



CAPPY DICK

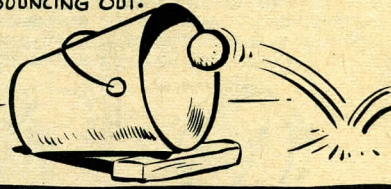


GAMES TO PLAY OUTSIDE

BUCKET BALL

PLACE A BUCKET ON THE FLOOR WITH A STICK UNDER THE OPEN END TO ELEVATE IT.

PLAYERS STAND 10 FEET AWAY AND TAKE TURNS TOSSING A RUBBER BALL OR TENNIS BALL TO SEE HOW MANY TIMES EACH CAN CAUSE IT TO LAND IN THE BUCKET WITHOUT BOUNCING OUT.



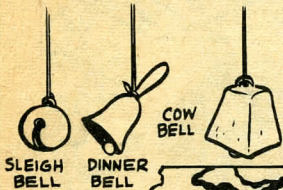
HOP RACE

RACERS HOP THE LENGTH OF THE COURSE ON ONE FOOT. THE FIRST TO CROSS THE FINISH LINE IS THE WINNER.

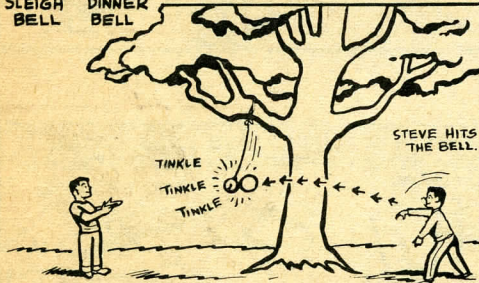


TINKLE BELL, A PICNIC GAME

TIE ANY SMALL BELL TO A STOUT CORD SUSPENDED FROM A TREE LIMB.



TAKE TURNS WITH A FRIEND THROWING A BALL BACK AND FORTH, AIMING TO HIT THE BELL AND WIN FIVE POINTS.

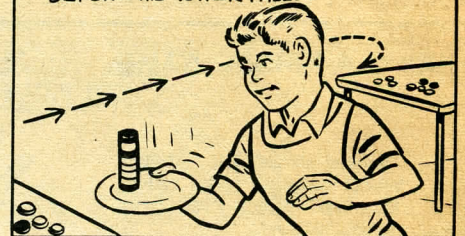


FIRST PLAYER TO SCORE A TOTAL OF 50 POINTS WINS THE GAME.

PARTY STUNT

THE FIRST PLAYER STARTS WITH FOUR CHECKERS STACKED ON A PLATE, CROSSES THE ROOM AND ADDS **TWO MORE** FOR THE RETURN TRIP.

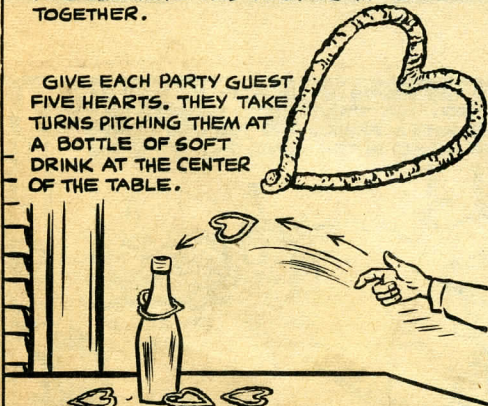
CONTINUING TO ADD CHECKERS, HE SCORES 10 POINTS FOR EACH ONE BEFORE HIS TOWER FALLS.



PITCH-THE-HEARTS GAME

MAKE A LOT OF HEARTS BY BENDING PIPE CLEANERS AND TWISTING THE ENDS TOGETHER.

GIVE EACH PARTY GUEST FIVE HEARTS. THEY TAKE TURNS PITCHING THEM AT A BOTTLE OF SOFT DRINK AT THE CENTER OF THE TABLE.



THE FIRST TO ENCIRCLE THE BOTTLE WITH A HEART WINS THE BOTTLE. START AGAIN WITH ANOTHER BOTTLE.

DOUBLE BATTING

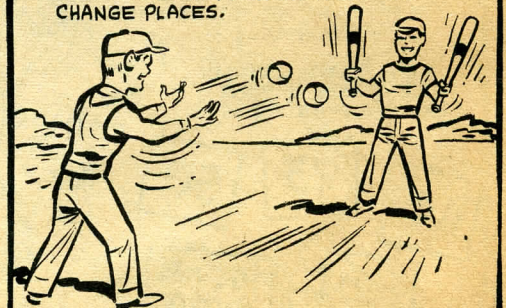
BILL TOSSES TWO INDOOR BALLS TO BERT WHO TRIES TO HIT BOTH.

IF BERT MISSES HE SCORES NOTHING.

IF HE HITS ONE BALL HE SCORES ONE POINT.

IF HE HITS BOTH, HE SCORES TWO POINTS.

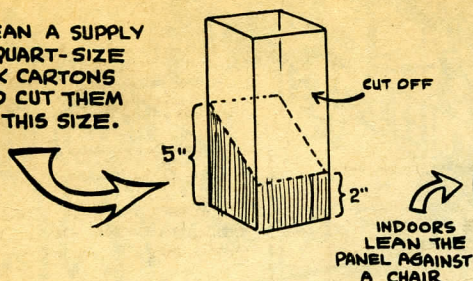
AFTER EACH PITCH THE PLAYERS CHANGE PLACES.



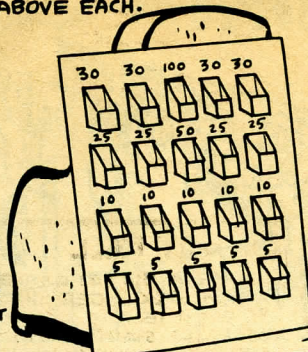
THE FIRST TO SCORE 15 POINTS WINS THE GAME.

PORTABLE BALL-TOSSING GAME FOR INDOOR OR OUTDOOR FUN

CLEAN A SUPPLY
OF QUART-SIZE
MILK CARTONS
AND CUT THEM
TO THIS SIZE.



ATTACH THEM TO A BIG PANEL OF
CORRUGATED BOARD WITH STRONG
GLUE. PRINT A POINT VALUE
ABOVE EACH.



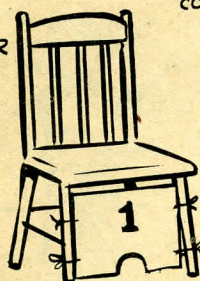
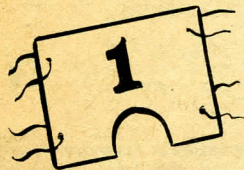
PLAYERS STAND 10 TO 15
FEET FROM THE BOARD AND
TAKE TURNS TOSSING A SOFT
RUBBER BALL TO LAND IN
THE CARTONS.

OUTDOORS
LEAN THE
PANEL
AGAINST
A TREE.

FIRST PLAYER TO EARN 500
POINTS IS THE WINNER.

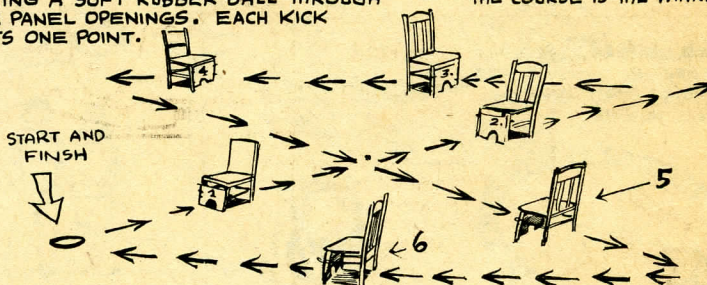
KICK-BALL GOLF

TIE CARDBOARDS TO
THE LEGS OF FIVE OR
MORE CHAIRS.



ARRANGE THE CHAIRS TO REPRESENT
A GOLF COURSE. PLAYERS TAKE TURNS
KICKING A SOFT RUBBER BALL THROUGH
THE PANEL OPENINGS. EACH KICK
COSTS ONE POINT.

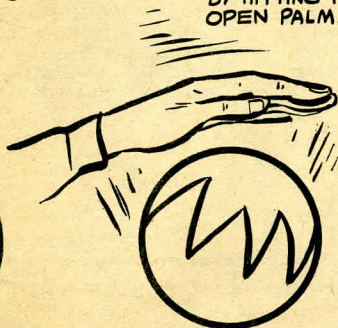
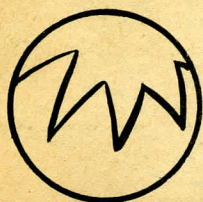
START AND
FINISH



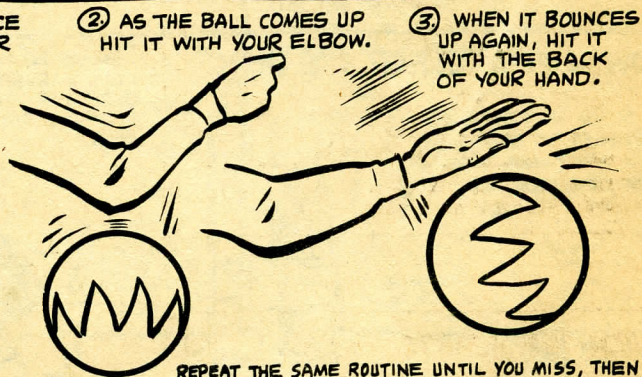
THE PLAYER USING THE
FEWEST POINTS TO TRAVEL
THE COURSE IS THE WINNER.

BALL-BOUNCING STUNT

USE A HOLLOW
RUBBER BALL.



① MAKE THE FIRST BOUNCE
BY HITTING IT WITH YOUR
OPEN PALM.



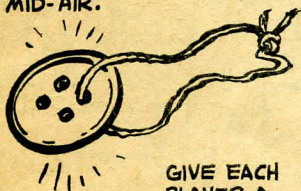
② AS THE BALL COMES UP
HIT IT WITH YOUR ELBOW.

③ WHEN IT BOUNCES
UP AGAIN, HIT IT
WITH THE BACK
OF YOUR HAND.

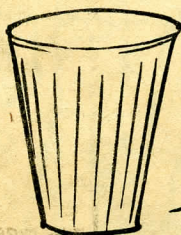
REPEAT THE SAME ROUTINE UNTIL YOU MISS, THEN
SURRENDER THE BALL TO THE NEXT PLAYER.

TOSS-THE-BUTTON GAME

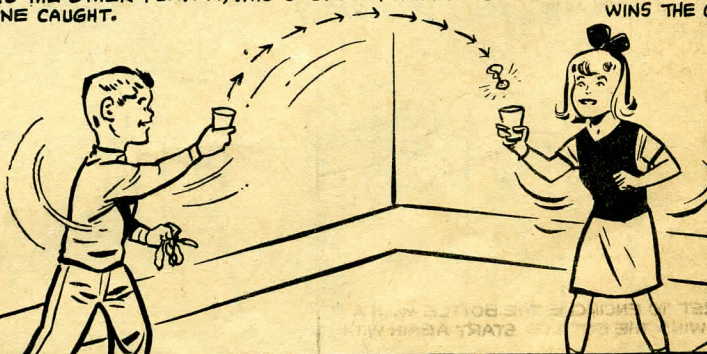
TIE COLORED YARN TO
FIVE BUTTONS SO THEY
CAN BE SEEN EASILY IN
MID-AIR.



GIVE EACH
PLAYER A
PAPER CUP.



PLAYERS TAKE TURNS TOSSING THE BUTTONS, ONE AT A
TIME, TO THE OTHER PLAYER, WHO SCORES FIVE POINTS FOR
EACH ONE CAUGHT.



THE FIRST TO
SCORE 100 POINTS
WINS THE GAME.

BACK YARD ART SHOW

DISPLAY THE ENTRIES ON CLOTHESLINES. HANG THE PICTURES WITH SPRING-TYPE CLOTHESPINS.

INVITE ADULTS TO JUDGE THE EXHIBIT AND SELECT THE BEST ENTRIES.

ORGANIZE A BACK YARD OR PLAYGROUND ART EXHIBIT. INVITE ALL NEIGHBORHOOD BOYS AND GIRLS TO TAKE PART WHETHER THEY KNOW HOW TO DRAW OR NOT. GIVE A PRIZE TO THE ONE ENTERING THE MOST PICTURES.

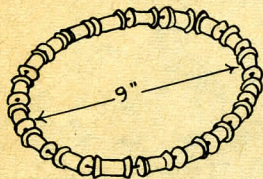


LOOP-THE-HANGER GAME

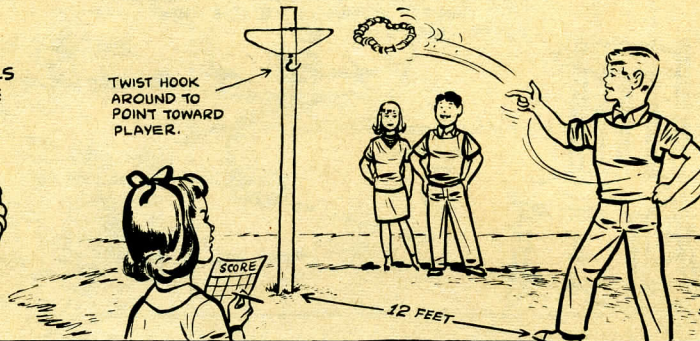
TACK AN INVERTED WIRE COAT HANGER TO A CLOTHESPOLE OR OTHER POST IN YOUR YARD.

PLAYERS TAKE TURNS TOSSEING THEIR LOOPS, SCORING AS SHOWN BELOW.

MAKE SEVERAL LOOPS BY STRINGING EMPTY SPOOLS ON STRONG CORD. GIVE ONE TO EACH PLAYER.



TWIST HOOK AROUND TO POINT TOWARD PLAYER.



RINGING THE HOOK SCORES 25 POINTS.

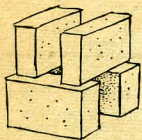
RINGING THE POST SCORES FIVE POINTS.

RINGING THE SIDE SCORES 10 POINTS.

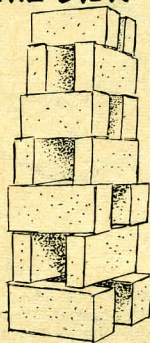
THE HIGHEST SCORE AFTER 10 TOSSES WINS THE GAME. "THE WINNAH AND STILL CHAMP."

HOW TO PLAY "CLEAR THE DISK"

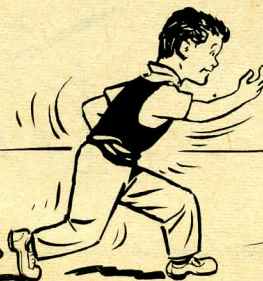
BUILD A TOWER OF SYNTHETIC SPONGES ON A 12-INCH DISK OF CARDBOARD.



SUGGESTION OF HOW TO BUILD TOWER.



STAND 20 FEET AWAY AND ROLL A RUBBER BALL TO KNOCK OVER THE TOWER SO ALL THE SPONGES FALL CLEAR OF THE DISK.

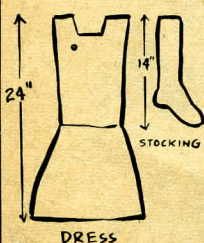


IF ANY SPONGES REMAIN, THE PLAYER CONTINUES TO ROLL THE BALL UNTIL THE LAST SPONGE HAS BEEN KNOCKED AWAY FROM THE DISK. REBUILD THE TOWER FOR THE NEXT PLAYER'S TURN.



THE PLAYER USING THE FEWEST ROLLS IS THE WINNER.

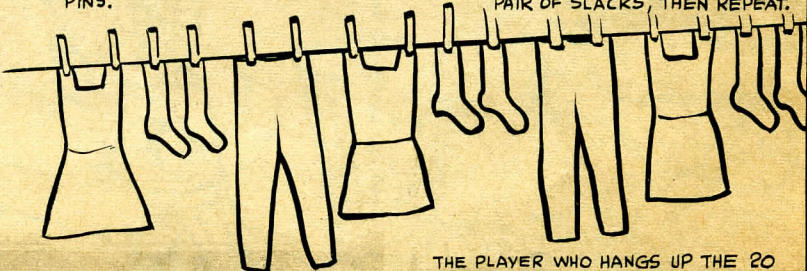
CLOTHES HANGING RACE AT A PARTY



CUT THESE GARMENTS FROM OLD NEWSPAPERS.



STRETCH TWO CLOTHESLINES. SELECT TWO CONTESTANTS AND GIVE EACH FIVE DRESSES, 10 STOCKINGS AND FIVE PAIRS OF SLACKS PLUS 30 CLOTHESPINS.



AT A SIGNAL, EACH PLAYER MUST HANG UP ALL THE GARMENTS IN THIS ORDER: ONE DRESS, TWO STOCKINGS, ONE PAIR OF SLACKS, THEN REPEAT.

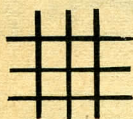
THE PLAYER WHO HANGS UP THE 20 GARMENTS FIRST IS THE WINNER.

CAPPY DICK



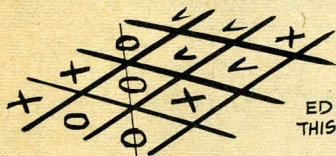
THINGS TO DO INSIDE

THREE-MAN TICKTACKTOE



DRAW THREE HORIZONTAL AND THREE DIAGONAL LINES.

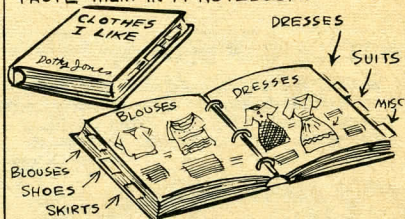
ED MAKES CIRCLES ----- O
SUE MAKES CHECK MARKS ----- ✓
BILL MAKES CROSSED LINES ----- X



ED WINS THIS GAME.

FASHION SCRAPBOOK

FROM ADVERTISEMENTS CLIP PICTURES OF CLOTHING STYLES YOU LIKE AND PASTE THEM IN A NOTEBOOK.



USE TABS TO DIVIDE YOUR COLLECTION INTO SECTIONS FOR EASY REFERENCE.

BE A LABEL ARTIST

FOR FUN, DESIGN SOME MAKE-BELIEVE SOFT DRINK LABELS WITH MADE-UP NAMES AND SLOGANS.

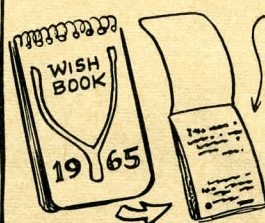


STICK THE LABELS TO CLEAN, EMPTY BOTTLES WITH TRANSPARENT TAPE.

WISH BOOK

GLUE A CLEAN WISHBONE TO THE FRONT OF A NOTEBOOK. PRINT A TITLE ON THE COVER.

INVITE YOUR FRIENDS TO WRITE THEIR MOST IMPORTANT WISHES IN THE BOOK.

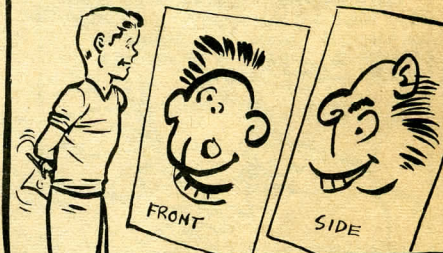


"I WISH THERE WOULD BE PEACE IN THE WHOLE WORLD."
BILL

"I WISH I COULD GET ALL A's THIS SEMESTER."
GRACE

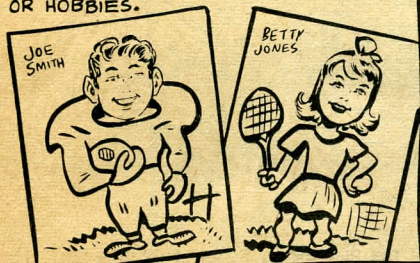
GIGGLE PORTRAITS

HOLD A PAD OF PAPER BEHIND YOU AND USE PENCIL OR CRAYON TO DRAW A FACE. GET A FRIEND TO TRY IT, TOO. YOU'LL LAUGH AT THE RESULTS!



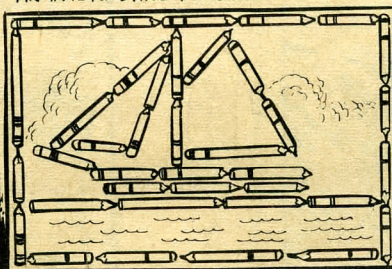
SNAPSHOT SILLIES

CUT THE HEADS OF FRIENDS FROM SNAPSHOTS, PASTE THEM ON ART PAPER AND DRAW BODIES IN POSES TYPICAL OF THEIR FAVORITE SPORTS OR HOBBIES.



PENCIL STUB PICTURE

START A PENCIL STUB COLLECTION. WHEN YOU HAVE ENOUGH, GLUE THEM TO A CARDBOARD TO MAKE AN INTERESTING PICTURE.



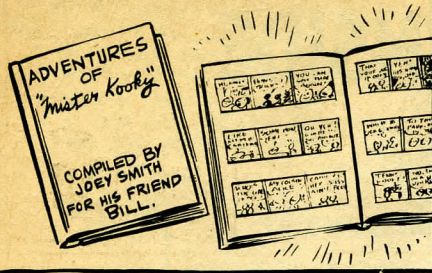
HOMEMADE PARCHMENT

FOR PAPER THAT LOOKS AND FEELS LIKE PARCHMENT, APPLY CLEAR SHELLAC TO A YELLOW PAPER NAPKIN. WHEN IT HAS DRIED, WRITE A LETTER ON IT OR DESIGN A CLUB MEMBERSHIP CERTIFICATE.



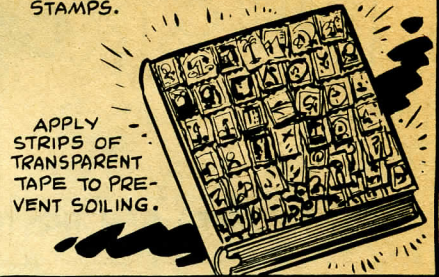
FOR A SHUT-IN FRIEND

START NOW MAKING A SCRAPBOOK OF YOUR FAVORITE DAILY COMIC STRIP, COMPLETING IT IN TIME TO GIVE TO A SHUT-IN PAL AS A CHRISTMAS GIFT.



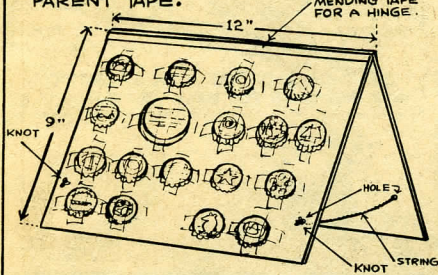
'ROUND-THE-WORLD NOTEBOOK

YOU CAN HAVE ONE OF THE MOST UNUSUAL NOTEBOOKS IN SCHOOL IF YOU COVER THE FRONT OF IT WITH INTERESTING FOREIGN POSTAGE STAMPS.



BOTTLE CAP DISPLAY

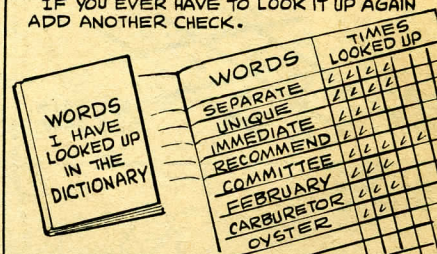
MAKE AN EASEL OF CORRUGATED CARDBOARD COVERED WITH CONSTRUCTION PAPER. MOUNT BOTTLE CAPS AND JAR LIDS WITH CRISSCROSSES OF TRANSPARENT TAPE.



DICTIONARY NOTEBOOK

EVERY TIME YOU LOOK UP THE SPELLING OF A WORD, PRINT IT IN A NOTEBOOK WITH A CHECK MARK OPPOSITE IT.

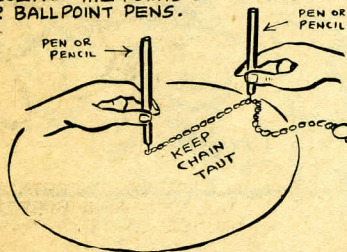
IF YOU EVER HAVE TO LOOK IT UP AGAIN ADD ANOTHER CHECK.



SOON THIS RECORD-KEEPING WILL IMPROVE YOUR SPELLING MEMORY.

MAKESHIFT COMPASS

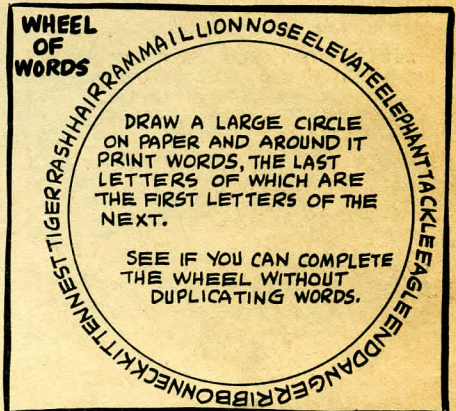
WHEN YOU WANT TO DRAW A CIRCLE, BUT HAVE NO COMPASS, USE A LOCKET CHAIN WITH LINKS BIG ENOUGH TO RECEIVE THE POINTS OF PENCILS OR BALLPOINT PENS.



WHEEL OF WORDS

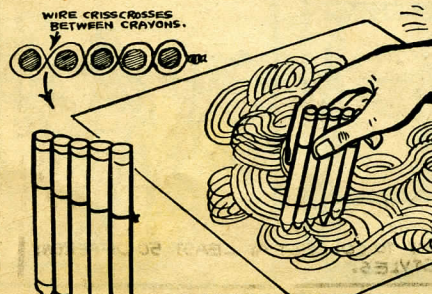
DRAW A LARGE CIRCLE ON PAPER AND AROUND IT PRINT WORDS, THE LAST LETTERS OF WHICH ARE THE FIRST LETTERS OF THE NEXT.

SEE IF YOU CAN COMPLETE THE WHEEL WITHOUT DUPLICATING WORDS.



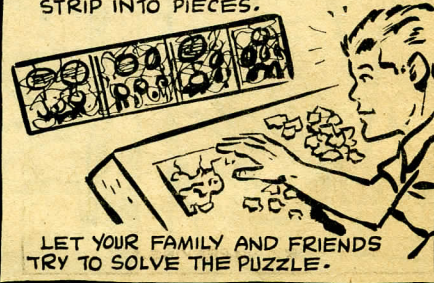
FIVE-COLOR SCRIBBLING

BIND FIVE CRAYONS TOGETHER WITH FINE WIRE. HOLD THE UNIT FIRMLY AND WRITE, PRINT OR DRAW FANCY DESIGNS.



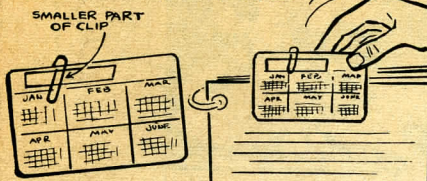
COMIC JIGSAW PUZZLE

GLUE YOUR FAVORITE COMIC STRIP TO CARDBOARD. APPLY CLEAR SHELLAC TO EACH SIDE AND, WHEN DRY, CUT STRIP INTO PIECES.



CLIP-ON CALENDAR FOR YOUR SCHOOL NOTEBOOK

SLIP A PAPER CLIP OVER A WALLET CALENDAR AND FASTEN ONE SIDE WITH TRANSPARENT TAPE.



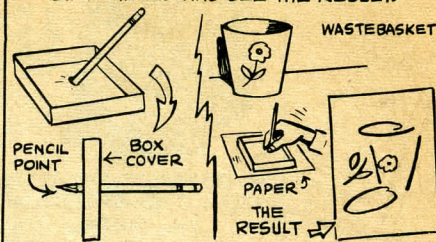
THE CALENDAR CAN BE ATTACHED TO OR REMOVED FROM ANY PAGE INSTANTLY WITHOUT TOUCHING THE CLIP.

SKETCHING STUNT

SEE HOW GOOD YOU ARE WITH THIS SKETCHING STUNT.

STICK A PENCIL THROUGH A SMALL BOX LID AND DRAW ANY OBJECT IN THE ROOM.

LIFT THE LID AND SEE THE RESULT.



GEOGRAPHY SPEED TEST

TRACE THE MAP OF THE UNITED STATES AND CANADA, COLOR IT AND GLUE IT TO THIN CARDBOARD.

CUT APART THE STATES AND PROVINCES, MIX THEM UP AND SEE HOW FAST YOU CAN REASSEMBLE THEM.



A JIGSAW GREETING

DESIGN A CHRISTMAS CARD, CUT IT INTO JIGSAW PUZZLE PIECES AND MAIL THEM TO A FRIEND OR RELATIVE.



THE RECEIVER WILL HAVE FUN PUTTING THE CARD TOGETHER TO SEE WHAT IT IS AND WHO SENT IT.

"TALKING" MITTENS

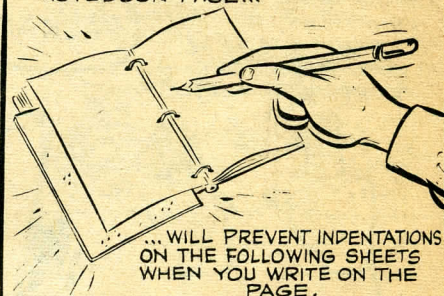
CUT LETTERS FROM FELT AND SEW THEM TO THE PALMS OF YOUR MITTENS.

WHEN YOU APPROACH A FRIEND, THRUST YOUR PALMS FORWARD AS A NEW FORM OF GREETING.



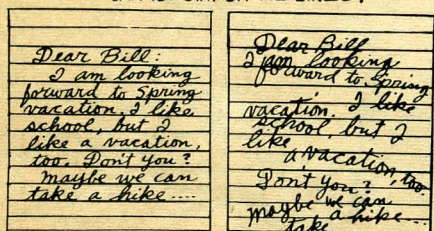
NOTEBOOK TIP

A PIECE OF CARDBOARD UNDER A NOTEBOOK PAGE...



HANDWRITING STUNT

1. WRITE SEVERAL SENTENCES ON RULED PAPER WITH YOUR EYES OPEN.
2. CLOSE YOUR EYES AND WRITE THE SAME SENTENCES ON A FRESH SHEET OF RULED PAPER. CAN YOU STAY ON THE LINES?



TYPOGRAPHICAL HOBBY

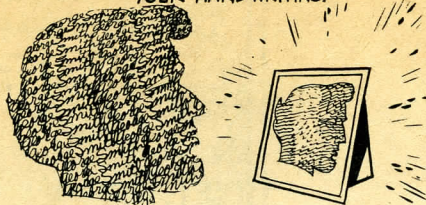
CLIPPING VARIOUS STYLES OF TYPE FROM NEWSPAPER HEADLINES AND ADVERTISEMENTS, SEE HOW MANY DIFFERENT WAYS YOU CAN SET UP THE LETTERS OF YOUR NAME.



PASTE THE EXAMPLES IN A NOTEBOOK. TRY TO COLLECT AT LEAST 50 DIFFERENT STYLES.

HANDWRITTEN PROFILE

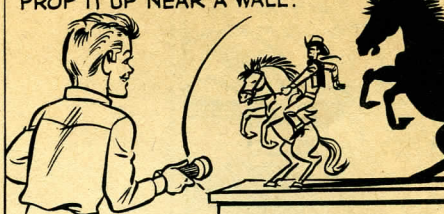
WITH PENCIL LIGHTLY TRACE THE PROFILE OF YOUR FAVORITE MOVIE OR SPORTS STAR. FILL IN THE OUTLINE WITH HIS NAME IN YOUR HANDWRITING.



ERASE THE OUTLINE. CUT THE PROFILE AND MOUNT IT ON BRIGHT CONSTRUCTION PAPER.

ACTION SHADOWS

PASTE AN ACTION CUTOUT (BUCKING BRONCO, RACING CAR, ETC.) ON CARDBOARD AND PROP IT UP NEAR A WALL.



AIM A FLASHLIGHT BEAM AT THE CUTOUT, MOVE THE LIGHT FROM SIDE TO SIDE AND THE SHADOW WILL MOVE.

SECRET MESSAGES

HERE'S THE SECRET METHOD: PRINT THE WORDS OF YOUR MESSAGE FROM THE BOTTOM UP.

EXAMPLE:

↓
L E N S T E
R A U E L I A E T W N T E
E T M O L O R E G L E E N H N S U V E
D E I A S G Y A W A P L M K W I C V Y L S

THIS MESSAGE SAYS: "DEAR ETHEL: I AM SO GLAD YOU ARE WELL AGAIN. PLEASE LET ME KNOW WHEN I CAN VISIT YOU. LOVE, SUE."

THE APPEARANCE WILL CONFUSE PEOPLE, BUT DECODING IS EASY WHEN THE SECRET IS KNOWN.



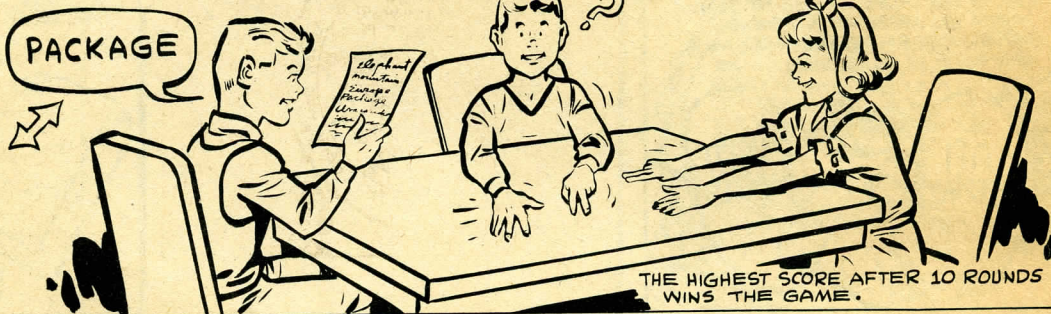
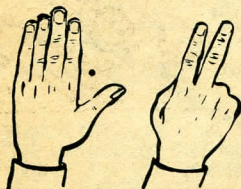
THE FINGERS GAME

ONE IS THE JUDGE. HE CALLS OUT A WORD OF NO MORE THAN 10 LETTERS. EACH CONTESANT MUST PLACE AS MANY FINGERS ON THE TABLE AS THERE ARE LETTERS IN THE WORD.

THE FIRST PLAYER TO LAY DOWN THE CORRECT NUMBER OF FINGERS WINS 10 POINTS.

THERE MAY BE AS MANY PLAYERS AS CAN SIT AROUND THE TABLE.

PACKAGE



THE HIGHEST SCORE AFTER 10 ROUNDS WINS THE GAME.

VANISHING VOWELS

PRINT A SENTENCE, LEAVING OUT ALL VOWELS AND USING DASHES INSTEAD, WITH VERTICAL LINES BETWEEN WORDS. GIVE THE PAPER TO A FRIEND AND SEE HOW LONG IT TAKES HIM TO DECIPHER THE SENTENCE.

EXAMPLE:

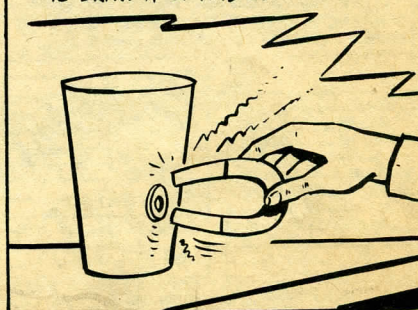
-|W-LL|B-|V-RY|GL-D|
WH-N|TH-|B-S-B-LL|
S--S-N|ST-RTS|-G--N.

DECODED:

I WILL BE VERY GLAD
WHEN THE BASEBALL
SEASON STARTS AGAIN.

MAGNET STUNT

DROP AN IRON WASHER INTO A GLASS, THEN USE A POCKET MAGNET TO DRAW IT UP AND OUT.




CAPPY DICK



THINGS TO DO OUTSIDE

BOAT WHISTLE




TOT!

BLOW ACROSS THE MOUTH OF AN EMPTY BOTTLE AND YOU'LL PRODUCE THE SOUND OF AN OLD-TIME RIVER-BOAT WHISTLE. PUT WATER INTO THE BOTTLE AND CHANGE THE TONE.

WIND SOUND EFFECT

HOLD THE ROUND SURFACE OF A SPOON AGAINST THE INSIDE OF YOUR CHEEK AND BLOW WITH A HISSING SOUND, PRESSING AND RELAXING THE SPOON AS YOU DO SO. THIS WILL PRODUCE THE SOUND OF THE STRONG MARCH WINDS.



PRESS THIS SIDE AGAINST INSIDE OF CHEEK.


JEWELED JACKSTONES

ADD SPARKLING GLAMOUR TO YOUR GAME OF JACKS BY ATTACHING IMITATION GEMS OR SEQUINS TO EACH JACKSTONE. USE STRONG HOUSEHOLD GLUE.



PICNIC MEMENTOS

AS A SOUVENIR OF EACH PICNIC YOU HOLD THIS SUMMER HAVE EVERYONE AUTOGRAPH A PAPER PLATE.



Wonderful time - many more
PICNIC
JULY 3RD, 1965
AT LAKE SHORE PARK
OH, THOSE RED HOT PHIL
NOW! GOOD FOOD - Bob I.
MIKE - Doree - nice of you to invite me - "SID"
FREDDY
EUGENE
KATHY
DOTTY

TAPE A LOOP OF STRING TO THE BACK OF THE PLATE AND HANG IT ON YOUR WALL.

LEAF BRACELET


MAKE A WRIST BAND OF ONE-INCH ELASTIC.



SEW SMALL, ARTIFICIAL LEAVES TO THE BAND. INCLUDE A FEW COLORFUL ARTIFICIAL FLOWERS.

CLOVER SACHETS

TIE TOGETHER STALKS OF SWEET-SMELLING CLOVER AND HANG THEM HEADS-DOWN TO DRY.



USE THE DRIED BLOSSOMS TO STUFF SMALL CLOTH SACHET CUSHIONS FOR SCENTING DRESSER DRAWERS.

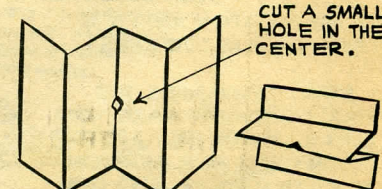
PAINTED PODS

DRIED SEED PODS MAKE GOOD DECORATIONS IF YOU COLOR THEM WITH POSTER PAINTS OR ENAMEL. DIP THE PRICKLY PODS INTO THE PAINT, BUT USE A BRUSH ON THE SMOOTH ONES.



PAPER SQUAWKER

CUT A STRIP OF PAPER $3\frac{1}{2}$ INCHES LONG AND $1\frac{1}{2}$ INCHES WIDE AND FOLD IT LIKE THIS.



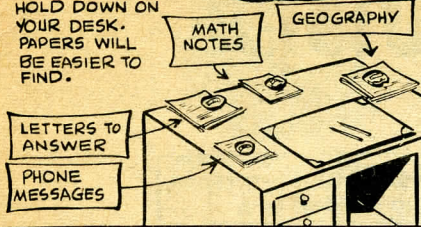
CUT A SMALL HOLE IN THE CENTER.

HOLD THE PAPER TO YOUR LIPS AND BLOW TO PRODUCE A LOUD SQUAWK.

LABELLED PAPERWEIGHTS

SELECT SYMMETRICAL STONES ABOUT THREE INCHES WIDE. ATTACH STRIPS OF ADHESIVE TAPE.

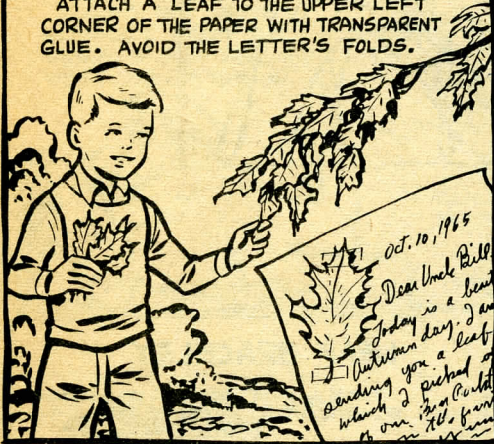
PRINT THE SUBJECT EACH STONE IS TO HOLD DOWN ON YOUR DESK. PAPERS WILL BE EASIER TO FIND.



LEAF LETTERS

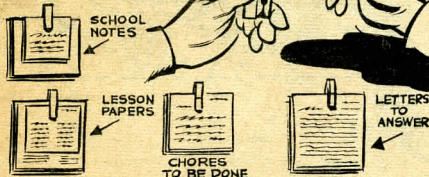
COLLECT THE MOST COLORFUL DRIED LEAVES YOU CAN FIND AND USE THEM TO DECORATE LETTERS TO YOUR FRIENDS.

ATTACH A LEAF TO THE UPPER LEFT CORNER OF THE PAPER WITH TRANSPARENT GLUE. AVOID THE LETTER'S FOLDS.



COLOR-CODED CLOTHESPINS

APPLY DIFFERENT COLORS OF TOUCH-UP PAINT TO SEVERAL SPRING-TYPE CLOTHESPINS.

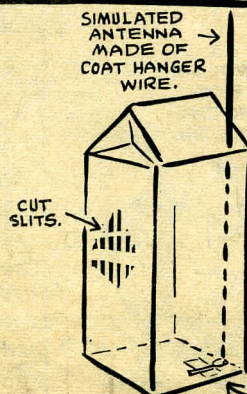


ASSIGN EACH COLOR TO HOLD CERTAIN NOTES, PAPERS, CLIPPINGS, ETC.

MAKE-BELIEVE WALKIE-TALKIE SET

THIS IMITATION OUTFIT IS FUN FOR PLAY PURPOSES.

START BY WASHING TWO MILK CARTONS TO MAKE THEM CLEAN. WHEN THEY ARE DRY, COVER THEM WITH GRAY CONSTRUCTION PAPER AND COMPLETE EACH UNIT AS SHOWN HERE.



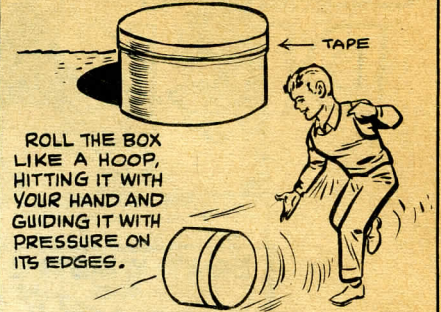
CALLING AGENT QX!...
CALLING AGENT QX!
OVER!

BEND END OF THE WIRE AND TAPE IT TO OUTSIDE BOTTOM OF CARTON.

THIS IS AGENT QX!...
THIS IS AGENT QX!... OVER!

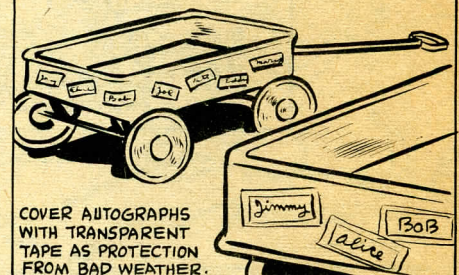
HAT BOX HOOPLA

FIND A ROUND HAT BOX THAT HAS BEEN DISCARDED. FASTEN THE LID WITH TAPE.

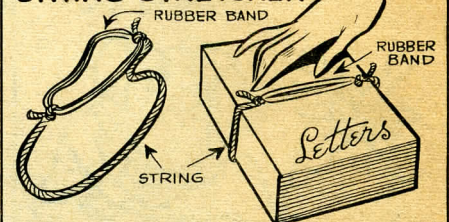


AUTOGRAPHED WAGON

PRESS STRIPS OF WHITE ADHESIVE TAPE TO YOUR COASTER WAGON AND LET YOUR FRIENDS SIGN THEIR NAMES.



STRING STRETCHER



AS A HOLDER FOR A BOX OR BUNDLE THAT IS OPENED FREQUENTLY, CUT A STRING THAT IS CONSIDERABLY SHORTER THAN THE DISTANCE AROUND THE BOX AND TIE BOTH ENDS TO A RUBBER BAND. THE COMBINATION WILL FIT THE BOX SNUGLY.

CAPPY DICK

YOU AND YOUR PET

CARING FOR YOUR PET

GENTLE GROOMING OF YOUR CAT EACH DAY WITH A BRUSH AND COMB WILL



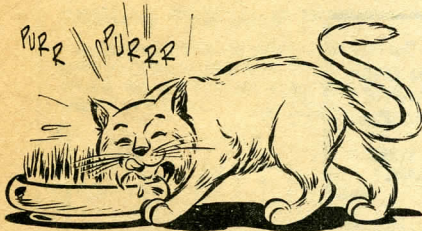
GREATLY REDUCE THE AMOUNT OF HAIR • IT SHEDS ON FURNITURE AND CLOTHING.

CARING FOR YOUR PETS

TO ADD INTEREST TO YOUR BOWL OF FISH, SPREAD SAND IN A CARDBOARD BOX LID, SET THE BOWL IN THE CENTER AND AROUND IT PLACE SEA SHELLS, COLORFUL STONES AND ARTIFICIAL SPRIGS RESEMBLING SEAWEED.



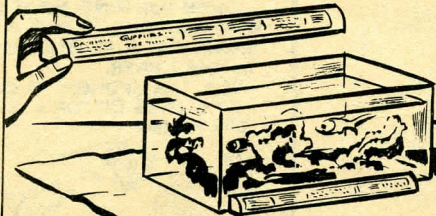
CARING FOR YOUR PET



A CAT LIKES TO EAT GRASS OCCASIONALLY, SO IF YOUR CAT LIVES INDOORS, PLANT GRASS SEED IN A BOWL AND LET TABBY NIBBLE THE BLADES.

YOU AND YOUR PETS

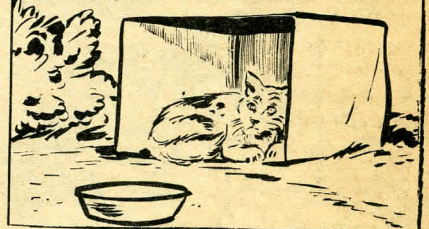
GLUE WHITE PAPER TO A STRIP OF MOLDING AND ON IT WRITE INFORMATION ABOUT THE FISH IN YOUR AQUARIUM.



PLACE THE MOLDING IN FRONT OF THE TANK SO PEOPLE CAN PICK IT UP TO READ.

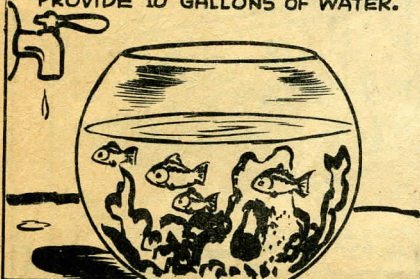
YOU AND YOUR PET

A KITTEN LIKES TO REST IN A BOX PLACED ON ITS SIDE BECAUSE IT IS COZY AND PROVIDES A FEELING OF SECURITY.



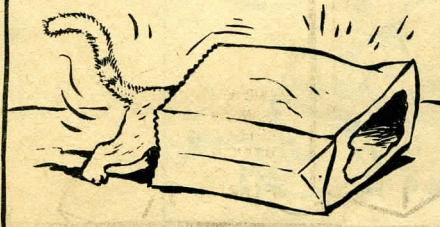
CARING FOR YOUR PET

AN AQUARIUM SHOULD CONTAIN ONE GALLON OF WATER FOR EACH INCH OF FISH. EXAMPLE: IF IT IS TO HOLD 10 FISH ONE-INCH LONG, PROVIDE 10 GALLONS OF WATER.



YOU AND YOUR PET

A LARGE PAPER SACK WITH A HOLE CUT IN THE BOTTOM BECOMES AN INTRIGUING PLAYTHING FOR A CAT. TABBY WILL PLUNGE INTO IT AND OUT THROUGH THE BOTTOM, TIME AFTER TIME.



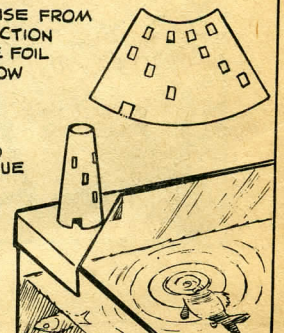
YOU AND YOUR PETS

AN AQUARIUM LIGHTHOUSE.

CUT LIGHTHOUSE FROM RED CONSTRUCTION PAPER. PASTE FOIL BEHIND WINDOW OPENINGS.

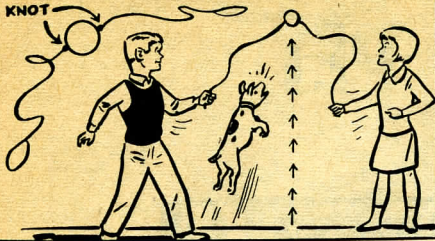
ATTACH IT TO BASE WITH GLUE ON THE RIM.

CORNER OF BOX LID.



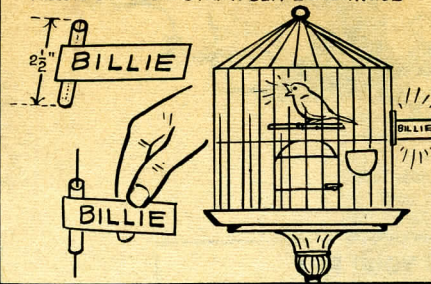
YOU AND YOUR PET

RUN A STOUT CORD THROUGH A HARD RUBBER BALL. BOUNCE THE BALL UP AND DOWN, AND FIDO WILL HAVE THE TIME OF HIS LIFE TRYING TO GRAB IT. LET HIM SUCCEED OCCASIONALLY.



YOU AND YOUR PET

TO ANSWER THE QUESTION VISITORS ALWAYS ASK, PRINT YOUR BIRD'S NAME ON CONSTRUCTION PAPER GLUED TO A PIECE OF SODA STRAW SLIT LENGTHWISE.



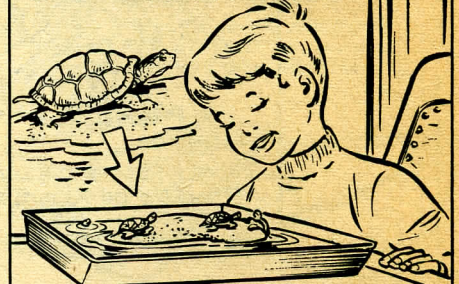
CARING FOR YOUR PET

WHEN BATHING YOUR DOG, TALK SOOTHINGLY TO HIM TO MAKE HIM FEEL SAFE FROM HARM.



IN WASHING HIS FACE AVOID GETTING SOAP IN HIS EYES.

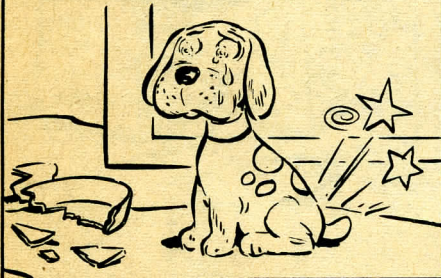
CARING FOR YOUR PET



A TURTLE WILL LIKELY DIE IF ITS SHELL IS BROKEN, SO DO NOT DROP IT OR LET ANYTHING FALL ON IT.

YOU AND YOUR PET

DO NOT SPANK A PUPPY FOR ITS MISDEEDS. SCOLDING WILL BE ENOUGH PUNISHMENT FOR THE LITTLE FELLOW.



YOU AND YOUR PET

WHEN WALKING YOUR DOG IN BAD WEATHER, TAKE ALONG A SYNTHETIC SPONGE IN A PLASTIC BAG ATTACHED TO THE LEASH.

USE THE SPONGE TO CLEAN YOUR PET'S PAWS BEFORE ENTERING YOUR HOME.



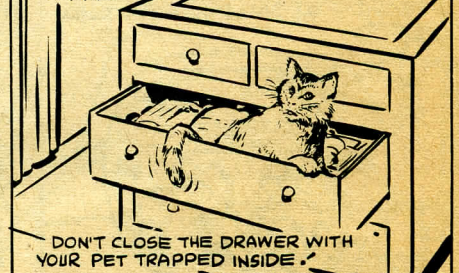
YOU AND YOUR PET

IN TRAINING A PUPPY, REMEMBER THE DOG NATURALLY WANTS TO PLEASE YOU. IT IS YOUR TASK TO HELP HIM UNDERSTAND WHAT YOU EXPECT.



YOU AND YOUR PET

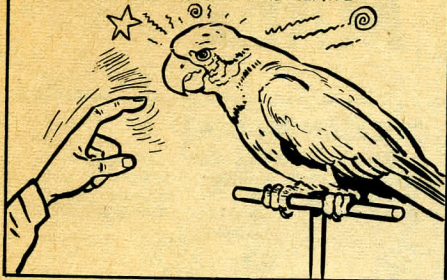
AN OPEN DRAWER INTRIGUES A CAT AND SHE WILL JUMP IN TO INSPECT IT AND PERHAPS TAKE A NAP.



DON'T CLOSE THE DRAWER WITH YOUR PET TRAPPED INSIDE.

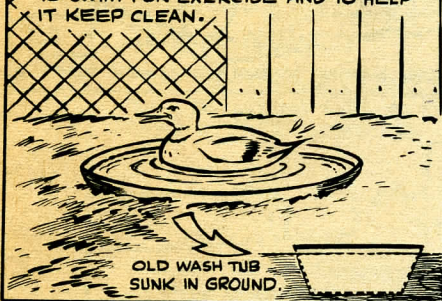
YOU AND YOUR PET

A PARROT LIKES PEOPLE, BUT BEWARE OF TEASING HIM. HE WON'T LIKE IT AND MAY RETALIATE WITH HIS STRONG BEAK AND CLAWS.



YOU AND YOUR PET

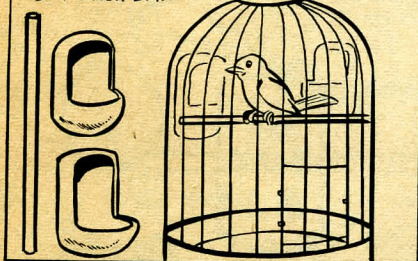
IF YOU HAVE A DUCK AS A PET, ALWAYS PROVIDE A PLACE FOR IT TO SWIM FOR EXERCISE AND TO HELP IT KEEP CLEAN.



OLD WASH TUB SUNK IN GROUND.

CARING FOR YOUR PET

HAVE TWO SETS OF SEED AND WATER CUPS AND PERCHES FOR YOUR BIRD CAGE SO YOU CAN WASH AND DRY ONE SET EACH DAY.



BIRTHDAY PARTY FOR YOUR PET

MAKE INVITATIONS IN THE SHAPE OF YOUR PET.

PAPER CUP FOR CANDY OR NUTS AND PLACE CARD.



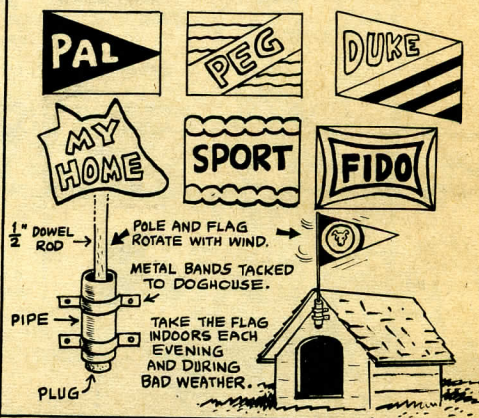
YOU AND YOUR PET

NEVER LIFT YOUR PET RABBIT BY HIS EARS AS THIS IS BOTH FRIGHTENING AND PAINFUL TO THE LITTLE FELLOW. SCOOP HIM UP WITH YOUR HAND BE- NEATH HIS HIND LEGS AND BODY AND CARRY HIM ON YOUR FOREARM.



DESIGN A FLAG FOR YOUR PET

CREATE A DESIGN FOR YOUR PET, USING HIS NAME AS PART OF IT. CUT A PENNANT FROM THICK CARD- BOARD. PAINT THE DESIGN ON EACH SIDE WITH ENAMEL COLORS, LATER APPLYING TWO COATS OF SHELLAC.



PET ACCOUNT BOOK

USE A SMALL NOTEBOOK TO KEEP TRACK OF WHAT YOU BUY-- AND ITS COST-- FOR THE UPKEEP OF YOUR PET, MONTH BY MONTH.



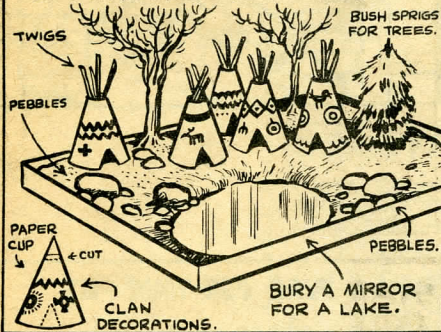
CAPPY DICK



THINGS TO MAKE

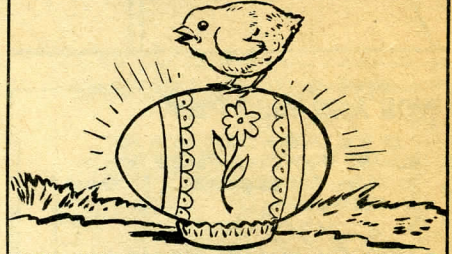
INDIAN VILLAGE

FILL A BOX LID WITH SAND OR DIRT AND BUILD AN INDIAN VILLAGE LIKE THIS ONE.



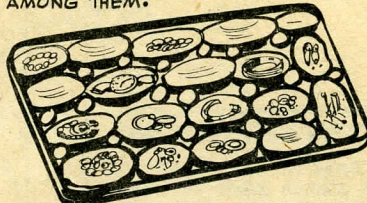
CHICK ON AN EGG

FOR AN EASTER NOVELTY, USE A POP BOTTLE CAP AS A BASE TO STABILIZE A DECORATED EGG. ON TOP, GLUE THE FEET OF A LITTLE COTTON CHICKEN.



CLAM SHELL DRESSER TRAY

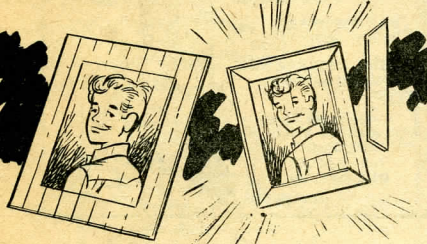
ATTACH CLEAN CLAM SHELLS TO A SMALL TRAY WITH CHINA MENDING CEMENT. MOUNT COLORED MARBLES AMONG THEM.



USE THE TRAY FOR HOLDING EARRINGS, NECKLACES, BRACELETS AND OTHER JEWELRY.

SNAPSHOT FRAME

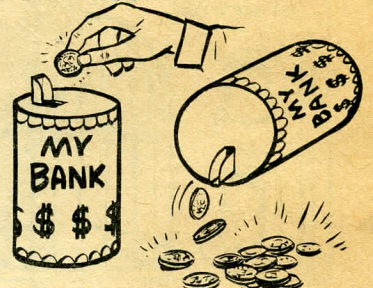
GLUE A FRIEND'S SNAPSHOT ON CARDBOARD.



COVER IT WITH STRIPS OF TRANSPARENT TAPE FOR A SHINY EFFECT. GLUE STRIPS OF CARDBOARD AS A FRAME.

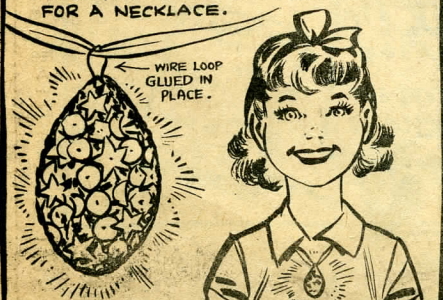
HOMEMADE BANK

GLUE A DESIGN OF YOUR OWN AROUND AN EMPTY SALT BOX AND TURN IT INTO A BANK FOR YOUR SMALL COINS.



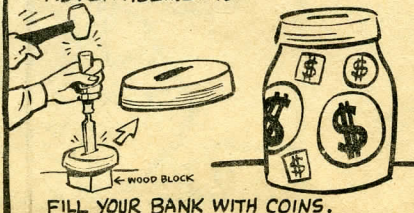
PEACHY PENDANT

CLEAN A PEACH SEED AND GLUE ON SEQUINS TO MAKE A PENDANT FOR A NECKLACE.



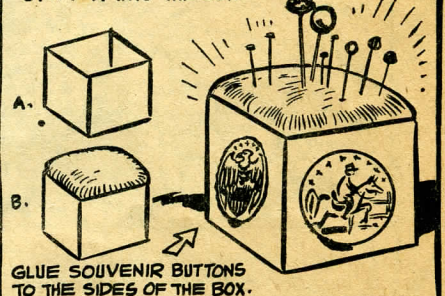
YOUR OWN BANK

USE A CHISEL TO CUT A SLOT IN THE LID OF A SMALL JAR. PAINT THE JAR WITH ENAMEL AND DECORATE IT BY GLUING DOLLAR SIGNS CUT FROM NEWSPAPER ADVERTISEMENTS.



SOUVENIR PINCUSHION

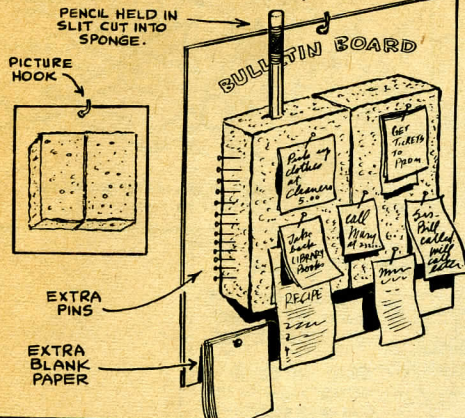
WAD UP ENOUGH COTTON TO FILL A SMALL BOX, WRAP IT IN VELVET AND STUFF IT INTO THE BOX.



SPONGE BULLETIN BOARD

MAKE THIS FOR YOUR DEN (OR EVEN THE KITCHEN!)

GLUE TWO SYNTHETIC SPONGES TO A PIECE OF CARDBOARD. HANG IT ON THE WALL. USE PINS TO HOLD MEMOS, FAMILY MESSAGES, ETC.



MAKE A MONKEY MIRROR

DRAW SMALL MONKEYS ON CONSTRUCTION PAPER, CUT THEM OUT, ATTACH EACH TO A PIECE OF PIPE CLEANER AND TAPE IT TO THE REAR OF THE MIRROR FRAME.

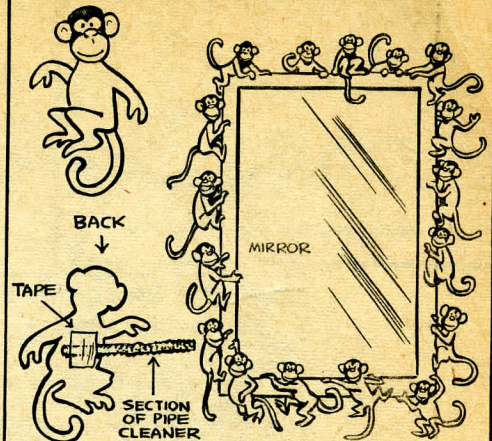


PHOTO STAND

CUT TWO SLANTING SLOTS IN A SECTION OF MAILING TUBE OR THE ROUND CORE OF PAPER TOWELING.



MOVIE STAR TOTEM POLE

GLUE A STRIP OF STURDY CARDBOARD BETWEEN TWO PIECES OF WOOD AS A BASE. MAKE IT AT LEAST 12" HIGH AND ONE INCH WIDE.



GLUE NEWSPAPER AND MAGAZINE CUT-OUTS OF MOVIE STAR HEADS, MOUNTED ON CARDBOARD, TO THE POLE, YOUR FAVORITE AT THE TOP.

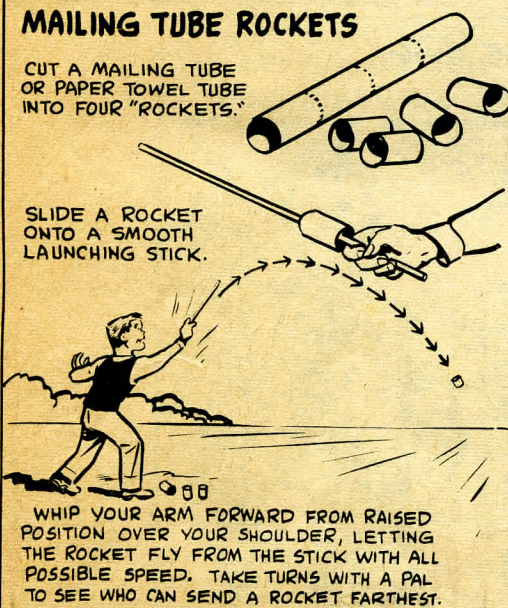
USE HEADS OF FAMOUS ATHLETES IF YOU PREFER.



MAILING TUBE ROCKETS

CUT A MAILING TUBE OR PAPER TOWEL TUBE INTO FOUR "ROCKETS."

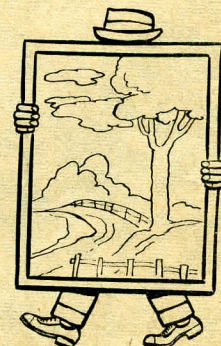
SLIDE A ROCKET ONTO A SMOOTH LAUNCHING STICK.



AN EYE-CATCHING STUNT

THIS "MAN CARRYING A PICTURE" PROJECT IS FOR YOUR OWN ROOM.

CUT AND COLOR TWO CARDBOARD HANDS, A HAT AND TWO FEET, LEAVING FLAPS ON EACH.

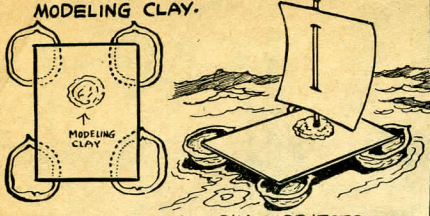


MOUNT THE PIECES ON THE BACK OF A LANDSCAPE (DRAW THE PICTURE YOURSELF).

HANG IT ON THE WALL OVER YOUR DESK TO AMUSE YOUR VISITORS.

WALNUT "TIKI" RAFT

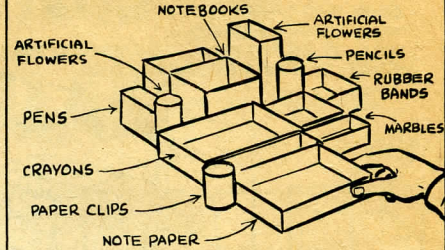
GLUE AN OBLONG OF CARDBOARD ($2\frac{1}{2}$ " X 3", OR LARGER) TO FOUR HALVES OF ENGLISH WALNUT SHELLS. USE A PAPER SAIL ATTACHED TO A THIN STICK MOUNTED IN A WAD OF MODELING CLAY.



FOR CARGO USE ANY SMALL OBJECTS.

A HANDY "GOOFY BOX"

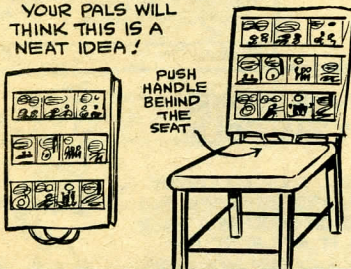
GLUE TOGETHER A COLLECTION OF CARDBOARD BOXES. MAKE IT LOOK AS GOOFY AS YOU WISH.



FILL THE COMPARTMENTS WITH OBJECTS YOU WANT TO HAVE HANDY.

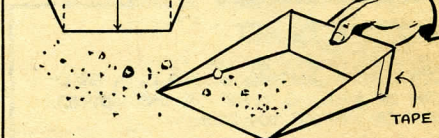
SHOPPING BAG CHAIR COVER

PASTE YOUR FAVORITE COMIC STRIPS ON THE FRONT AND BACK OF A SHOPPING BAG. SLIP THE BAG OVER THE BACK OF A SMALL KITCHEN-TYPE CHAIR. YOUR PALS WILL THINK THIS IS A NEAT IDEA!



YOUR OWN CRUMB CATCHER

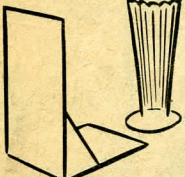
CUT A PIECE OF LAUNDRY SHIRT BOARD LIKE THIS. BIND THE CORNERS TOGETHER WITH ONE-INCH MENDING TAPE.



USE IT TO CATCH SNACK CRUMBS, ERASER PARTICLES, ETC., WHEN YOU BRUSH OFF THE TOP OF YOUR DESK AT HOME.

PUSSY WILLOW VASE

GLUE A PICTURE OF A CAT ON THE FRONT OF A SECTION OF BOX.

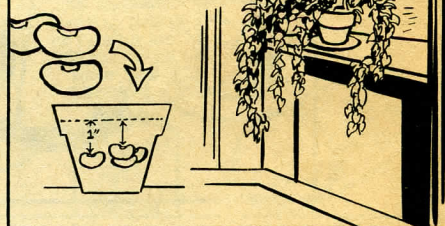


PLACE A VASE BEHIND THE BOX AND PUT PUSSY WILLOWS IN IT.

BEAN VINE GARDEN

FILL A SMALL FLOWER POT WITH RICH SOIL AND PLANT NAVY BEANS AN INCH DEEP. PLACE THE POT ON A DISH IN A SUNNY WINDOW AND KEEP IT WATERED.

SOON THE BEANS WILL SPROUT AND GROW LIKE VINES.

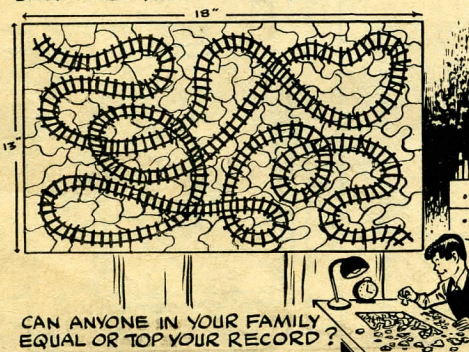


HOMEMADE RAILROAD GAME

ON WHITE POSTER BOARD DRAW A RAILROAD TRACK WITH MANY CURVES AND CROSSINGS.

USE A RED PENCIL TO MARK JIGSAW PUZZLE PIECES AND CUT THEM APART WITH SCISSORS.

SCRAMBLE THE PIECES AND SEE HOW LONG IT TAKES YOU TO PUT THE TRACK BACK TOGETHER.

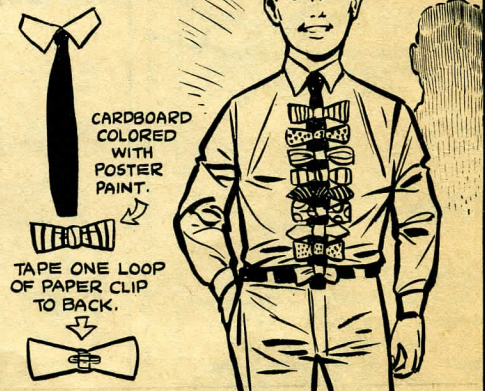


CAN ANYONE IN YOUR FAMILY EQUAL OR TOP YOUR RECORD?

NECKTIE KING

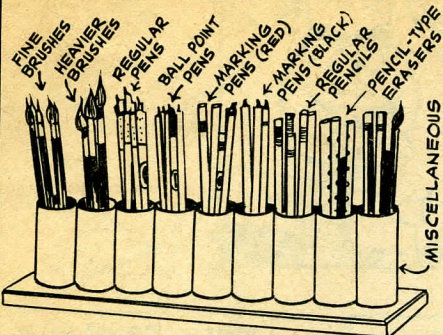
FOR LAUGHS AT YOUR NEXT PARTY, WEAR A BUNCH OF CARDBOARD BOW TIES FASTENED TO YOUR REGULAR NECKTIE WITH PAPER CLIPS.

YOU'LL BE NECKTIE KING OF THEM ALL!



COLOR-CODED DESK SET

CUT THREE PAPER TOWEL CORES INTO THIRDS TO MAKE NINE PIECES. PAINT THE TUBES WITH POSTER COLORS, EACH COLOR REPRESENTING A TYPE OF PAINTBRUSH, PENCIL, PEN OR OTHER WRITING OR DRAWING INSTRUMENT.



GLUE TUBES TOGETHER AND TO A WOODEN BASE. ATTACH FELT TABS TO BOTTOM TO PROTECT YOUR DESK.

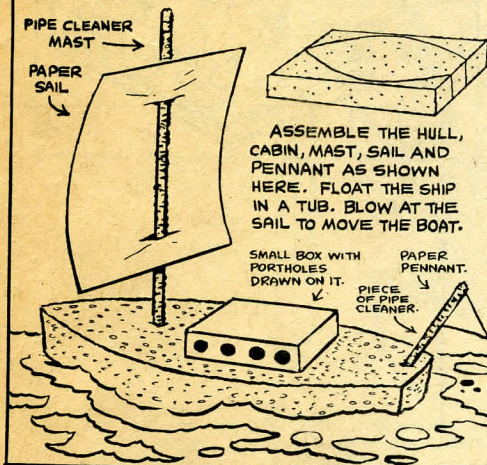
DRIFTWOOD BROOCH

REMOVE THE BARK FROM A 3" PIECE OF DEAD TREE BRANCH. PAINT IT LIGHT GRAY WITH STREAKS OF BLACK. APPLY A COAT OF SHELLAC.



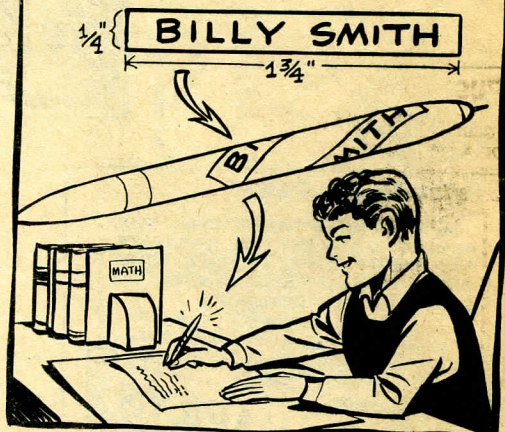
SYNTHETIC SPONGE

USE A FELT-TIP MARKING PEN TO OUTLINE THE HULL ON A SYNTHETIC SPONGE. CUT IT OUT WITH SCISSORS.



PERSONALIZED PEN

PRINT YOUR NAME ON A SLIP OF PAPER AND ATTACH IT TO YOUR PEN BY WRAPPING IT WITH TRANSPARENT TAPE.



ADD-ON PICTURES AND HOW TO MAKE THEM

PASTE A MAGAZINE PICTURE ON ART PAPER.



WITH PENCIL, CRAYONS OR CHARCOAL EXTEND THE PICTURE SEVERAL INCHES ON EACH SIDE AND TOP AND BOTTOM, ADDING DETAILS DICTATED BY YOUR IMAGINATION.

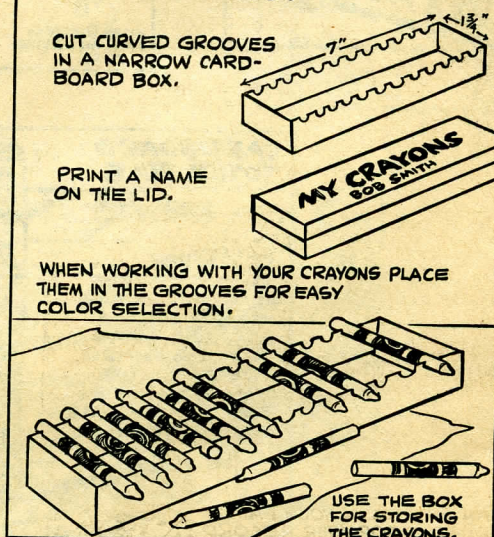


A CRAYON CADDY

CUT CURVED GROOVES IN A NARROW CARD-BOARD BOX.

PRINT A NAME ON THE LID.

WHEN WORKING WITH YOUR CRAYONS PLACE THEM IN THE GROOVES FOR EASY COLOR SELECTION.



TIN CAN LABEL COLLECTION

MAKE A SCRAP-BOOK OF LAUNDRY SHIRT INSERTS.

SHOE-STRING

CAN Labels

PASTE EIGHT OR TEN OVER-LAPPED LABELS ON EACH PAGE.

WHEN YOU ARE DRAWING OR PAINTING, REFER TO THE SCRAP-BOOK FOR EXAMPLES OF ART AND LETTERING.



INDICATE THE SUBJECT OF EACH LABEL.

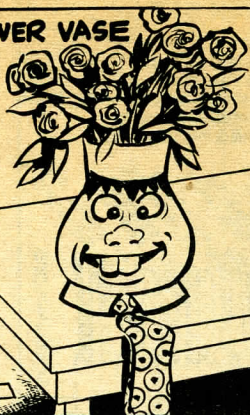
COMICAL FLOWER VASE

SELECT A PLAIN WHITE VASE OF SUITABLE SHAPE.

DRAW A FACE ON IT WITH CHINA MARKING PENCIL.

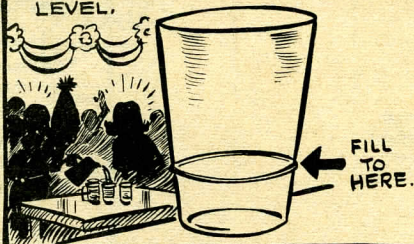
FIT A PAPER COLLAR AND A REAL NECKTIE AROUND IT.

COLLAR



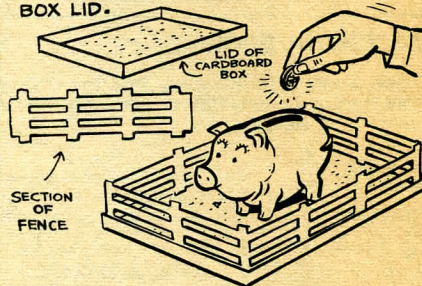
TEMPORARY LIQUID MEASURE

TO MEASURE THE EXACT AMOUNT OF LIQUID FOR SEVERAL GLASSES (SUCH AS LEMON JUICE FOR LEMONADE) FIT A RUBBER BAND AROUND A TUMBLER TO MARK THE DESIRED LEVEL.



PIGGY BANK PEN

IF YOU HAVE A PIGGY BANK, BUILD A PEN FOR IT BY GLUING A CONSTRUCTION PAPER FENCE INSIDE THE RIM OF A BOX LID.



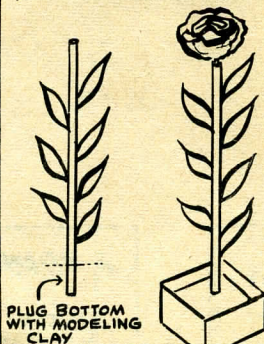
PICTURE HOLDERS

SLIT PIECES OF PAPER TOWEL TUBE ALMOST TO THE BOTTOM, DECORATE AND INSERT CUTOUT PICTURE, YOUR NAME, FAVORITE SLOGAN, ETC., MOUNTED ON CARDBOARD.



FLOWER DISPLAY

CUT LEAVES FROM GREEN PAPER AND GLUE THEM TO A SODA STRAW.

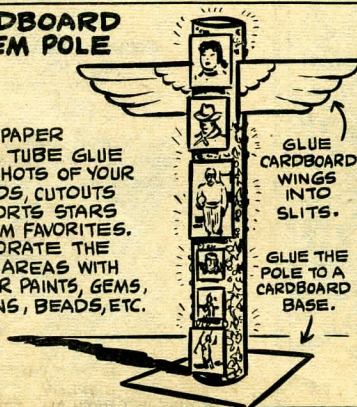


FILL THE STRAW WITH WATER, INSERT A SINGLE FLOWER AND PRESS IT INTO A BOX OF GREEN MODELING CLAY.

CARDBOARD TOTEM POLE

TO A PAPER TOWEL TUBE GLUE SNAPSHOTS OF YOUR FRIENDS, CUTOUTS OF SPORTS STARS OR FILM FAVORITES.

DECORATE THE OPEN AREAS WITH POSTER PAINTS, GEMS, SEQUINS, BEADS, ETC.

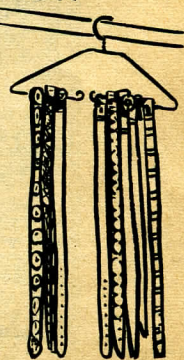


HANDY BELT HANGER

CUT THE CROSS-BAR OF A WIRE COAT HANGER AND BEND THE ENDS.



IT WILL HOLD LOTS OF BELTS FOR EASY SELECTION.

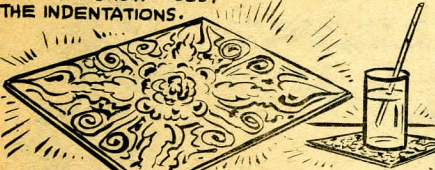


ALUMINUM FOIL ENGRAVING

COVER A PIECE OF CARDBOARD WITH ALUMINUM FOIL. SMOOTH AWAY THE WRINKLES WITH AN ERASER.



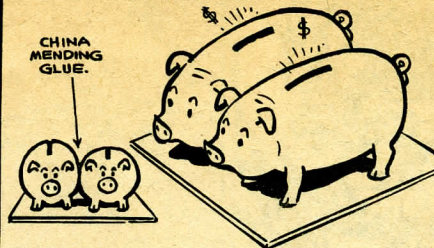
USE YOUR BALLPOINT PEN TO PRESS DESIGNS INTO THE FOIL. THE INK WILL NOT SHOW-- JUST THE INDENTATIONS.



MAKE A SET OF THREE ENGRAVINGS TO USE AS SOFT DRINK COASTERS AT YOUR PARTIES.

TWO PIGGY BANKS

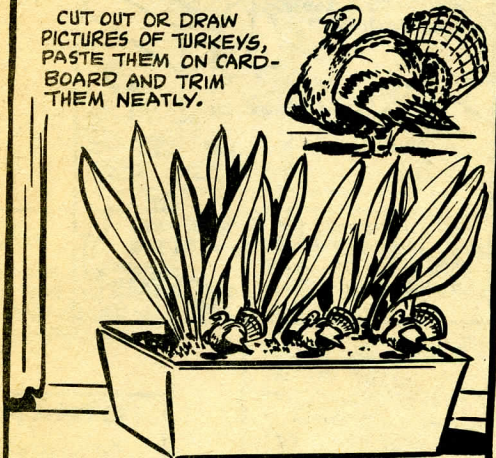
IF YOU HAVE TWO SMALL PIGGY BANKS GLUE THEM TOGETHER.



KEEP THEM EQUALLY SUPPLIED WITH COINS AND SEE IF YOUR SAVINGS GROW TWICE AS FAST.

TURKEYS FOR A PLANTER

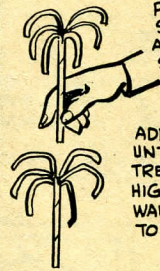
CUT OUT OR DRAW PICTURES OF TURKEYS, PASTE THEM ON CARDBOARD AND TRIM THEM NEATLY.



FOR THANKSGIVING ATMOSPHERE, PRESS THE BASES INTO THE EARTH AMONG THE PLANTS OF A WINDOW BOX OR PLANTER.

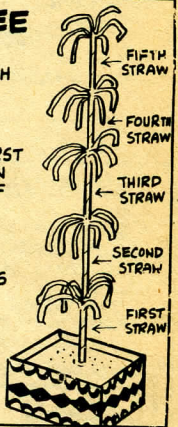
SODA STRAW TREE

SLIT ONE END OF EACH STRAW TO FORM "PALM LEAVES."



PLANT FIRST STRAW IN A BOX OF SAND.

ADD STRAWS UNTIL THE TREE IS AS HIGH AS YOU WANT IT TO BE.



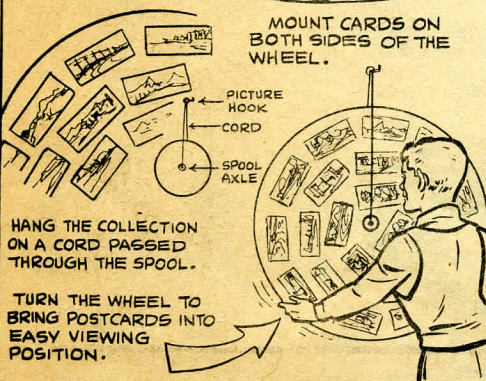
PICTURE POSTCARD DISPLAY

CUT A THREE-FOOT DISK OF CORRUGATED BOARD, COVER WITH COLORED PAPER AND BIND EDGES WITH MENDING TAPE.

INSERT A SMALL SPOOL FOR AN AXLE.



MOUNT CARDS ON BOTH SIDES OF THE WHEEL.



HANG THE COLLECTION ON A CORD PASSED THROUGH THE SPOOL.

TURN THE WHEEL TO BRING POSTCARDS INTO EASY VIEWING POSITION.

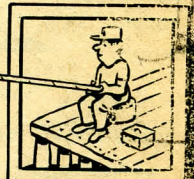
FUNNY FRAMING

DRAW A PICTURE LIKE THIS AND FRAME IT.

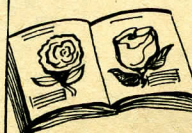


FOR THE FISH POLE, GLUE A SODA STRAW ACROSS AND BEYOND THE FRAME.

STRING →
BEAD (SINKER) PROVIDES WEIGHT.

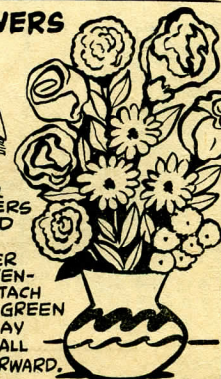


PAPER FLOWERS



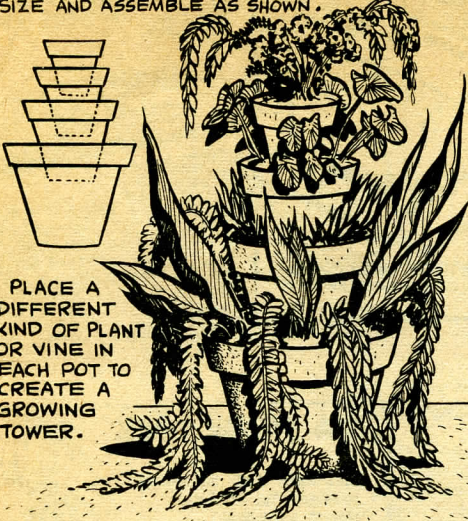
CUT LARGE COLOR PICTURES OF FLOWERS FROM AN OLD SEED CATALOG.

GLUE EACH FLOWER TO A STEM OF GREEN-COVERED WIRE. ATTACH LEAVES CUT FROM GREEN ART PAPER. DISPLAY THE BOUQUET WITH ALL FLOWERS FACING FORWARD.



POTTED PLANT TOWER

PACK SOIL INTO FOUR POTS OF GRADUATED SIZE AND ASSEMBLE AS SHOWN.

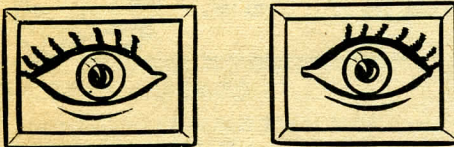


PLACE A DIFFERENT KIND OF PLANT OR VINE IN EACH POT TO CREATE A GROWING TOWER.

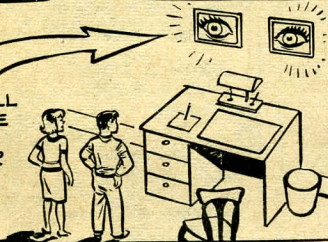
THE MOVING EYES

DRAW TWO FRAMED PICTURES (AT LEAST 9 X 12 INCHES IN SIZE) OF TWO BIG EYES AND HANG THEM ON THE WALL OF YOUR ROOM.

USE PIECES OF PIPE CLEANER PAINTED BLACK WITH INK FOR THE LASHES.



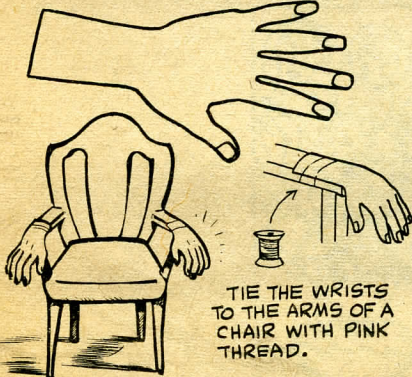
THE EYES WILL SEEM TO MOVE AND LOOK AT YOU NO MATTER WHERE YOU STAND IN THE ROOM.



SPOOKY HANDS

BE THE ONLY ONE IN YOUR CROWD WHO HAS AN ARMCHAIR WITH HANDS.

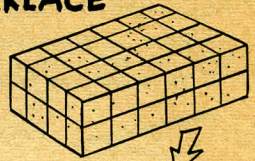
DRAW TWO HANDS ON PINK ART PAPER, CUT THEM OUT AND COLOR THE NAILS.



TIE THE WRISTS TO THE ARMS OF A CHAIR WITH PINK THREAD.

PEBBLE NECKLACE

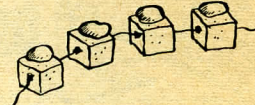
1. CUT A SYNTHETIC SPONGE INTO SQUARES.



2. CLEAN A HANDFUL OF COLORED PEBBLES AND APPLY TWO COATS OF SHELLAC FOR SHINE. GLUE A PEBBLE TO EACH SQUARE.



3. STRING THE SQUARES, TYING KNOTS BESIDE EACH.

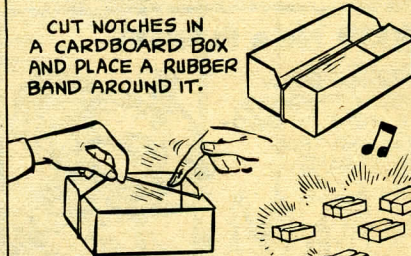


MAKE THE NECKLACE LONG ENOUGH TO GO OVER YOUR HEAD, ELIMINATING A CLASP.



TUNE MAKER

CUT NOTCHES IN A CARDBOARD BOX AND PLACE A RUBBER BAND AROUND IT.



BY STRETCHING THE RUBBER WITH ONE HAND AND PLUNKING WITH THE OTHER YOU CAN PLAY SIMPLE MELODIES.

ORGANIZE AN ORCHESTRA.

PICTURE PLATES

CUT AN INTERESTING SCENE FROM A MAGAZINE AND PASTE IT IN THE CENTER OF A PAPER PLATE.

USE POSTER PAINT TO COLOR THE REMAINDER OF THE PLATE, ADDING AN APPROPRIATE BORDER.

SEVERAL OF THESE WILL MAKE A GOOD DISPLAY ON THE WALLS OF YOUR DEN.

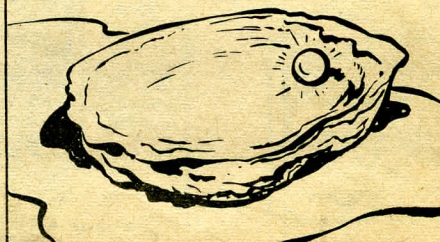


TAPE A LOOP OF STRING ON THE BACK FOR HANGING THE PLATE.

"PEARL" IN A SHELL

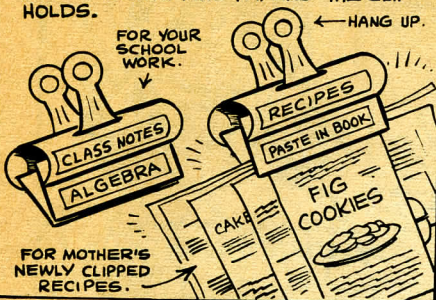
USING CHINA MENDING GLUE, MOUNT A BIG, IMITATION PEARL IN AN OYSTER OR CLAM SHELL.

USE IT AS A TRAY FOR PINS.



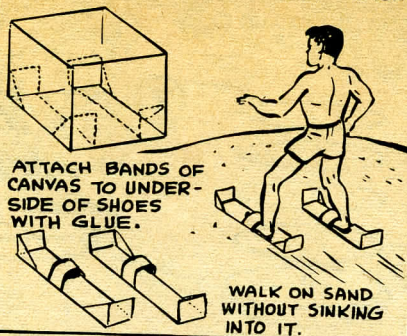
SPRING CLIP PROJECT

STICK STRIPS OF ADHESIVE TAPE TO A SPRING CLIP AND PRINT OR WRITE WORDS IDENTIFYING PAPERS THE CLIP HOLDS.



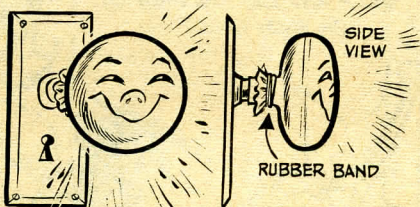
SAND SHOES

CUT A PAIR OF SAND SHOES FROM THE BOTTOM OF A CORRUGATED CARTON.



FUNNY DOORKNOB

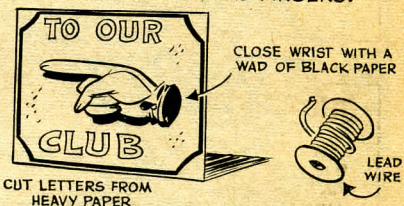
STRETCH A SMALL TOY BALLOON TIGHTLY OVER THE INSIDE DOORKNOB OF YOUR OWN ROOM, FASTENING IT WITH A RUBBER BAND.



DRAW A FACE ON THE RUBBER WITH A FELT-TIPPED MARKING PEN.

POINTING HAND

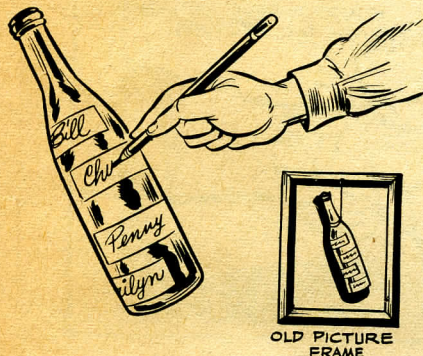
MAKE A CARDBOARD SIGN. TO IT GLUE A WHITE GLOVE AFTER PLACING A PIECE OF LEAD WIRE IN EACH FINGER, STUFFING THE GLOVE WITH COTTON AND BENDING THE FINGERS.



THE WIRES WILL KEEP THE FINGERS IN POSITION.

AUTOGRAPHED BOTTLES

WHEN YOU HAVE A PARTY, LET EACH GUEST ATTACH STRIPS OF ADHESIVE TAPE TO HIS EMPTY SOFT DRINK BOTTLE AND GO FROM GUEST TO GUEST COLLECTING SIGNATURES.

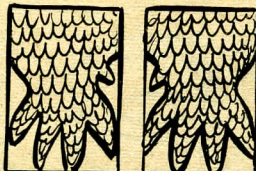


GUESTS TAKE THE BOTTLES HOME AS MEMENTOES.

DRAGON CLAWS

ADD A PAIR TO YOUR HALLOWE'EN COSTUME.

DRAW THE CLAWS ON TWO PIECES OF THIN CARDBOARD LARGE ENOUGH TO COVER YOUR SHOES.

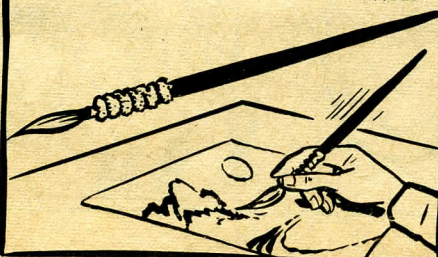


AFTER CUTTING OUT THE CLAWS, TIE THEM AROUND YOUR LEGS.



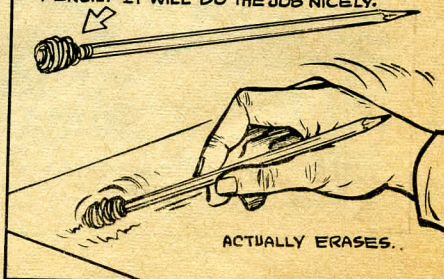
PAINTBRUSH IDEA

SEVERAL INCHES OF PIPE CLEANER WRAPPED SNUGLY AROUND THE THIN SHAFT OF A WATER-COLOR BRUSH PROVIDES A GOOD GRIPPING SURFACE.



EMERGENCY ERASER

IF THE ERASER ON A PENCIL IS WORN DOWN SO FAR IT IS USELESS, WRAP A RUBBER BAND TIGHTLY AROUND THE PENCIL. IT WILL DO THE JOB NICELY.

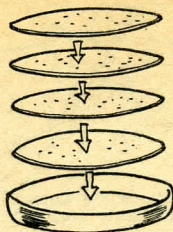


JAR LID PHOTO BROOCH

1. GLUE A FAVORITE SNAPSHOT TO THE TOP OF A JAR LID, THEN PAINT IT WITH CLEAR SHELLAC.



2. CUT SEVERAL DISCS OF CARDBOARD TO FIT SNUGLY INTO THE LID AND GLUE THEM IN PLACE.



3. TAPE A SMALL SAFETY PIN TO THE CARDBOARD.



4. WEAR THE BROOCH ON YOUR SWEATER.

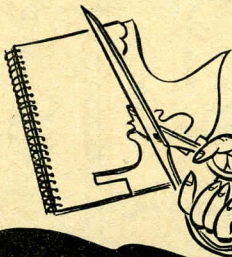


MOVIE STAR PROFILE NOTEBOOK



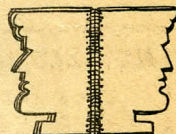
USE A THIN NOTEBOOK. SELECT A MOVIE STAR PROFILE THAT WILL FIT THE COVER. TRACE IT AND CUT ALONG THE OUTLINE.

USING THE COVER AS A GUIDE TRACE AND CUT THE PROFILE ON EACH SHEET.



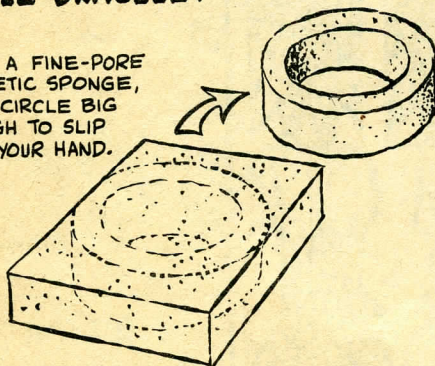
THIS IS YOUR MOVIE STAR PROFILE NOTEBOOK CLOSED.

THIS IS HOW IT WILL LOOK SPREAD OPEN.

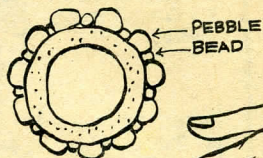


PEBBLE BRACELET

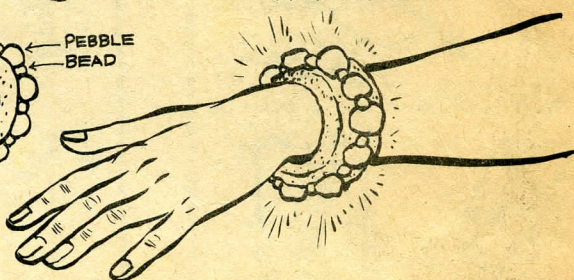
FROM A FINE-PORF SYNTHETIC SPONGE, CUT A CIRCLE BIG ENOUGH TO SLIP OVER YOUR HAND.



COLLECT A SUPPLY OF COLORFUL PEBBLES.



APPLY SHELLAC TO MAKE THEM SHINY. WHEN DRY, ATTACH THEM TO THE CIRCLE OF SPONGE WITH CHINA MENDING GLUE. PLACE A BEAD BETWEEN EACH TWO PEBBLES.

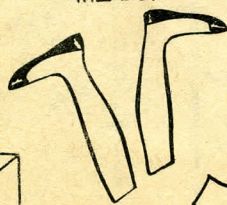


GLAMOUR JEWELRY BOX

SELECT A SMALL BOX TO HOLD COSTUME JEWELRY ATOP YOUR DRESSER. PASTE FANCY PAPER INSIDE AND OUT.



FROM CARDBOARD CUT TWO LEGS AND GLUE THEM TO ONE END OF THE BOX.



CLIP OUT A BEAUTIFUL PICTURE OF YOUR MOVIE FAVORITE, MOUNT IT ON CARDBOARD AND GLUE IT TO THE FRONT OF THE BOX.

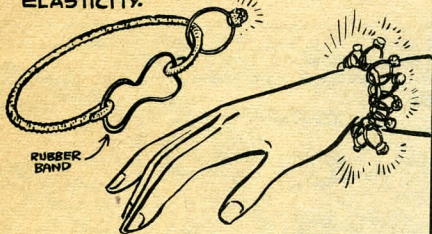


CAPPY DICK

MORE DIFFICULT PROJECTS

RING BRACELET

ATTACH A SMALL RUBBER BAND TO THE BENT ENDS OF A PIPE CLEANER AFTER STRINGING INEXPENSIVE RINGS OR LARGE BEADS ON THE CLEANER. THE RUBBER BAND WILL PROVIDE ELASTICITY.

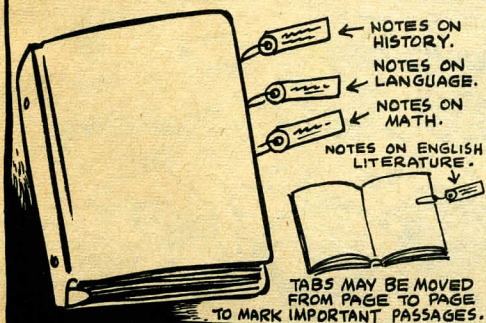


MOVABLE NOTEBOOK MARKERS

CUT A TAG FROM CARDBOARD, PUNCH A HOLE IN ONE END AND APPLY A GUMMED REINFORCEMENT RING ON EACH SIDE.



LOOP A RUBBER BAND THROUGH THE HOLE AND ADD A PAPER CLIP.



TABS MAY BE MOVED FROM PAGE TO PAGE TO MARK IMPORTANT PASSAGES.

HANDY CHAIR-SIDE STUDY TABLE

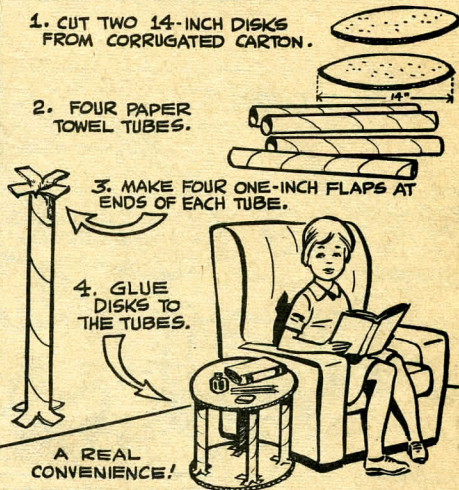
HOLDS BOOKS AND PAPERS WHEN YOU ARE STUDYING AT HOME.

1. CUT TWO 14-INCH DISKS FROM CORRUGATED CARTON.

2. FOUR PAPER TOWEL TUBES.

3. MAKE FOUR ONE-INCH FLAPS AT ENDS OF EACH TUBE.

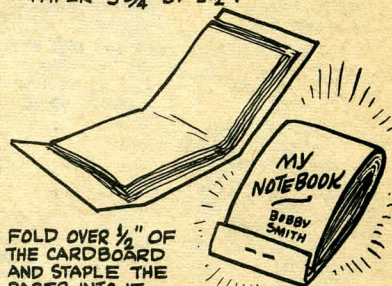
4. GLUE DISKS TO THE TUBES.



A REAL CONVENIENCE!

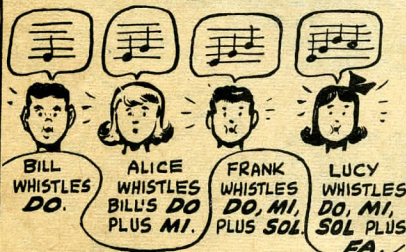
TINY MEMO BOOK

CUT A STRIP OF THIN CARDBOARD $4\frac{1}{2}$ " BY $1\frac{1}{2}$ " AND A SUPPLY OF PAPER $3\frac{3}{4}$ " BY $1\frac{1}{2}$ ".



FOLD OVER $\frac{1}{2}$ " OF THE CARDBOARD AND STAPLE THE PAPER INTO IT. CLOSE THE FOLDER LIKE A MATCH BOOK.

WHISTLING MEMORY GAME



EACH PLAYER REPEATS ALL THE NOTES THE OTHERS HAVE WHISTLED AND ADDS ONE OF HIS OWN. CONTINUE UNTIL NO ONE CAN REMEMBER ALL THE NOTES.

SAVE-THE-COMICS SIGN

PLEASE
SAVE THE
COMICS
FOR
GEORGE.

PRINT THIS MESSAGE ON A $4\frac{1}{2}$ " x $4\frac{1}{2}$ " CARDBOARD AND MOUNT IT ON A SPOOL.

EMPTY SPOOL SAWED PART WAY DOWN THE CENTER.

KEEP THE SIGN ON THE TABLE AS A REMINDER TO YOUR FAMILY.



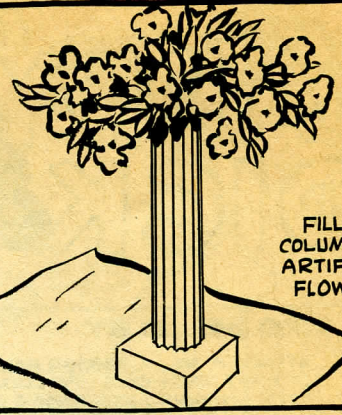
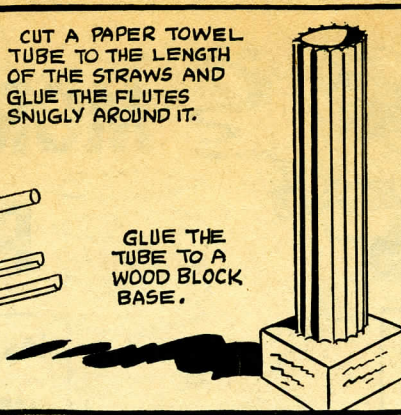
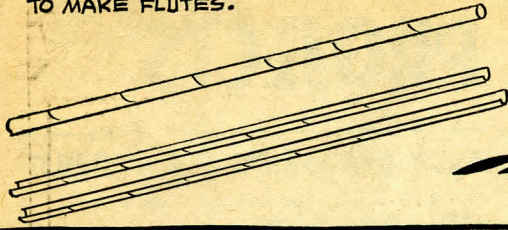
"ANCIENT" FLUTED COLUMN

SLIT A HANDFUL OF SODA STRAWS IN HALF TO MAKE FLUTES.

CUT A PAPER TOWEL TUBE TO THE LENGTH OF THE STRAWS AND GLUE THE FLUTES SNUGLY AROUND IT.

GLUE THE TUBE TO A WOOD BLOCK BASE.

FILL THE COLUMN WITH ARTIFICIAL FLOWERS.



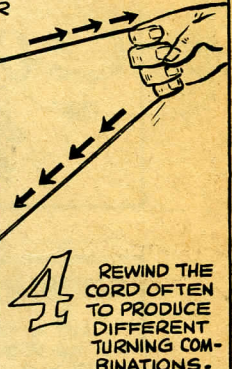
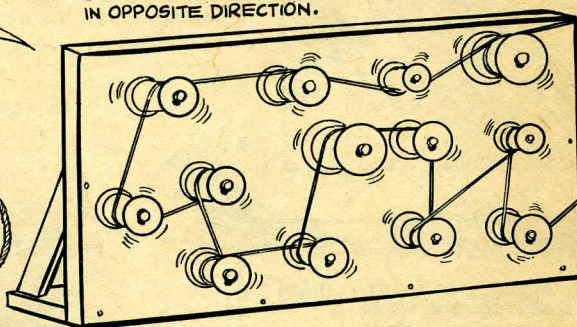
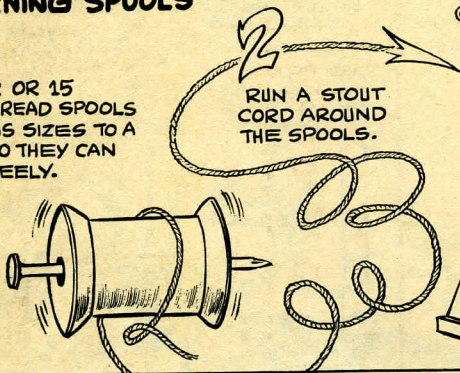
THE TURNING SPOOLS

1 NAIL 12 OR 15 EMPTY THREAD SPOOLS OF VARIOUS SIZES TO A BOARD SO THEY CAN TURN FREELY.

2 RUN A STOUT CORD AROUND THE SPOOLS.

3 PULL THE CORD AND WATCH ALL THE SPOOLS ROTATE LIKE THE GEARS OF A BIG MACHINE, THE SMALLER GOING FASTER THAN THE LARGER AND SOME IN OPPOSITE DIRECTION.

4 REWIND THE CORD OFTEN TO PRODUCE DIFFERENT TURNING COMBINATIONS.



CARD TABLE GOLF GAME

USE A SPOON FOR A PUTTER.

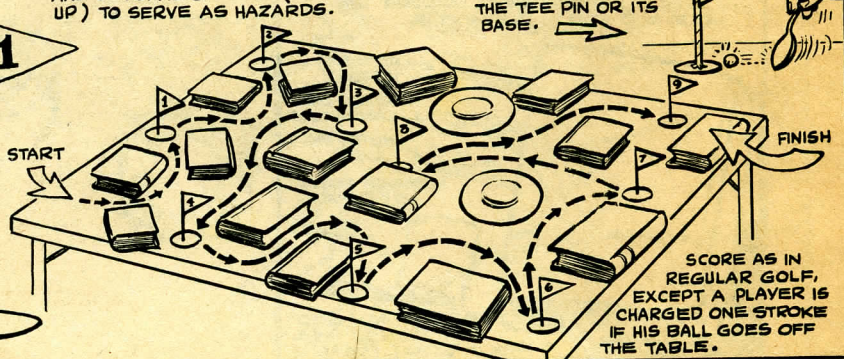
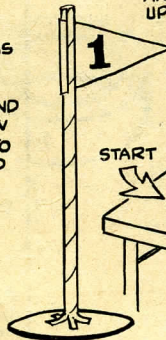
USE A DRIED PEA OR A BEAD FOR THE BALL.

MAKE GREENS PINS OF SODA STRAWS. SPLIT ONE END OF THE STRAW AND GLUE IT TO A CARDBOARD DISK.

LAY OUT THE COURSE WITH BOOKS AND SEVERAL SAUCERS (BOTTOM-SIDE UP) TO SERVE AS HAZARDS.

FLIP THE PEA WITH THE SPOON TO TOUCH THE TEE PIN OR ITS BASE.

SCORE AS IN REGULAR GOLF, EXCEPT A PLAYER IS CHARGED ONE STROKE IF HIS BALL GOES OFF THE TABLE.



MOON-LANDING PEEP SHOW

GLUE CRAYON PICTURES AND SMALL ROCKS INSIDE A SHOE BOX TO BUILD A MOON SCENE. INCLUDE TOY FIGURES FOR MOON EXPLORERS.

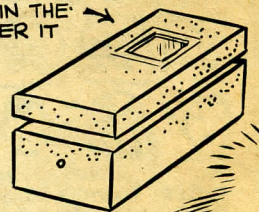
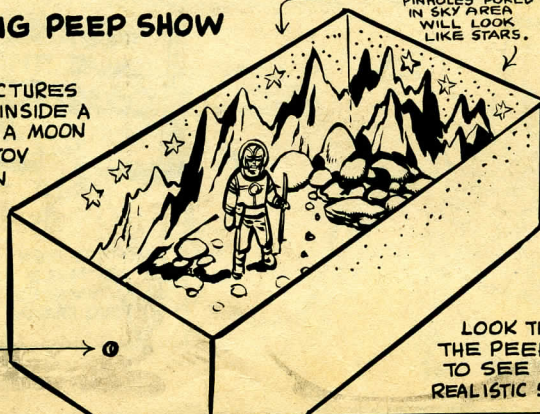
PINHOLES POKED IN SKY AREA WILL LOOK LIKE STARS.

CUT AN OPENING IN THE BOX LID AND COVER IT WITH COLORED CELLOPHANE.

HOLD THE BOX WHERE LIGHT WILL ENTER THROUGH THE CELLOPHANE WINDOW.

LOOK THROUGH THE PEEPHOLE TO SEE THE REALISTIC SCENE.

PEEPHOLE

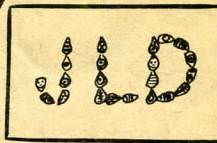
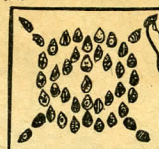
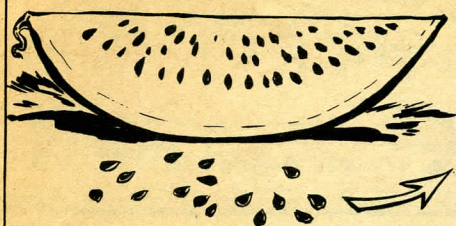


WATERMELON SEED PICTURES

DRY SOME WATERMELON SEEDS, THEN PEEL THE SKIN FROM THEM.

WITH PEN AND INK AND POSTER PAINTS, DRAW A PICTURE OR DESIGN ON EACH SEED.

TO DISPLAY YOUR HANDIWORK, GLUE THE DECORATED SEEDS TO A PIECE OF ART PAPER OR CARDBOARD.



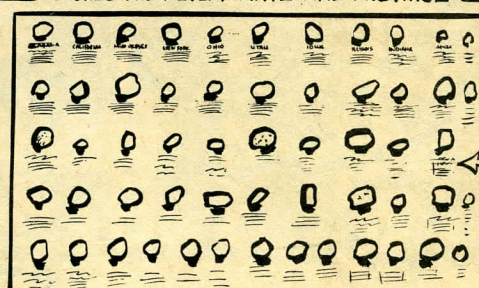
MONOGRAM

START A COLLECTION OF STONES

WITH THE HELP OF RELATIVES AND FRIENDS WHO TRAVEL, MAKE A COLLECTION OF SMALL STONES FROM EVERY STATE AND PROVINCE.

ATTACH THE STONES TO A BIG PIECE OF WALLBOARD OR PLYWOOD WITH CHINA GLUE, ALONG WITH LABELS IDENTIFYING THE STONES, THE STATES AND THE FINDERS.

STONES FROM EVERY STATE AND PROVINCE



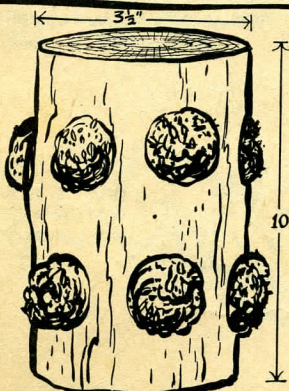
STONES SHOULD BE NO LARGER THAN ONE INCH AT THE WIDEST PART.

MAINE

SANDSTONE BROUGHT BACK BY UNCLE HARRY. FOUND ON SHORE OF SMALL LAKE NEAR BANGOR, DEC. 5, 1965.

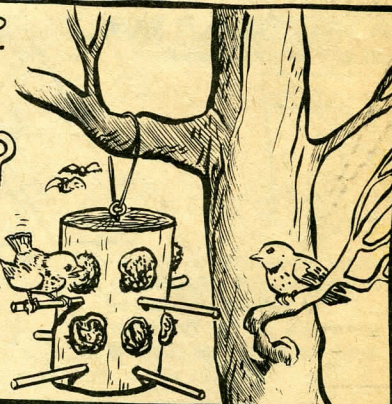
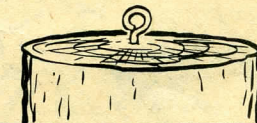
WINTER FEEDER FOR BIRDS

BORE HOLES IN A SECTION OF DEAD TREE LIMB AND FILL THEM WITH SUET AND BIRD SEED.



BORE ADDITIONAL HOLES AND INSERT STICKS FOR PERCHES.

ATTACH A SCREW EYE TO ONE END OF THE FEEDER AND HANG IT FROM ANY HIGH PLACE WHERE THE BIRDS CAN PECK AT THE FOOD.



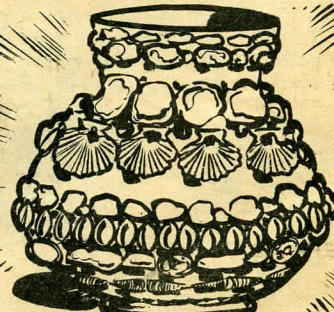
CURIO VASE

COVER AN OLD VASE WITH A LAYER OF PUTTY ABOUT $\frac{3}{16}$ " THICK. PRESS YOUR CURIOS INTO IT.

THIS IS A WAY TO PRESERVE THE UNUSUAL SMALL STONES, SEA SHELLS, CHARMS AND SIMILAR CURIOS YOU HAVE COLLECTED.



AFTER THE PUTTY HAS HARDENED, APPLY TWO COATS OF CLEAR SHELLAC TO PRODUCE A SHINY FINISH.



EIGHT-FOOT JIGSAW PUZZLE

CUT ENOUGH STRIPS OF CARDBOARD TO MAKE A ROW EIGHT FEET LONG AND EIGHT INCHES WIDE.

INVITE SOME FRIENDS TO JOIN YOU IN PUTTING THE PIECES BACK TOGETHER TO RECONSTRUCT THE MOTTO.



PREHISTORIC SKELETON

MADE OF PIPE CLEANERS.

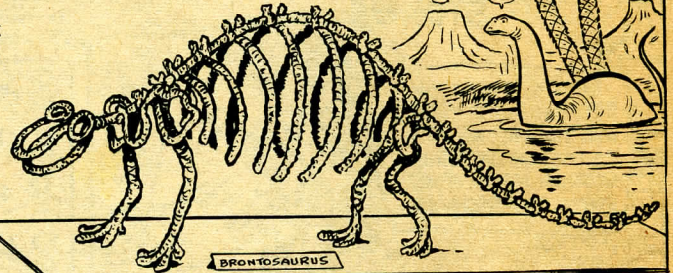
1 FOR THE SPINE USE THE LONGEST PIPE CLEANER YOU CAN GET.

2 USE PIECES OF PIPE CLEANER FOR RIBS OF GRADUATED SIZES.

3 SMALL LOOPS FOR VERTEBRAE.

4 THE SKULL.

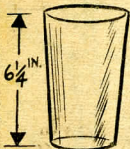
5 TIE THE RIBS AND VERTEBRAE TO THE SPINE WITH WHITE THREADS. TIE PIPE CLEANER CLAWS TO THE LEG BONES.



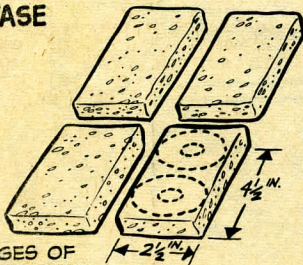
6 SHELLAC A PIECE OF CARDBOARD TO MAKE IT SHINY AND GLUE THE SKELETON TO IT FOR DISPLAY OR AS A DESK ORNAMENT.

SPONGE FLOWER VASE

SELECT A TALL GLASS.

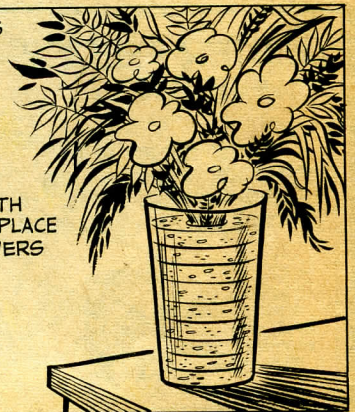


FROM SYNTHETIC SPONGES OF VARIOUS COLORS CUT RINGS THAT WILL FIT INSIDE THE GLASS, STARTING AT THE BOTTOM AND ALTERNATING THE COLORS TO THE TOP.



DISPLAY ARTIFICIAL FLOWERS IN THE VASE,

OR FILL IT WITH WATER AND PLACE FRESH FLOWERS IN IT.

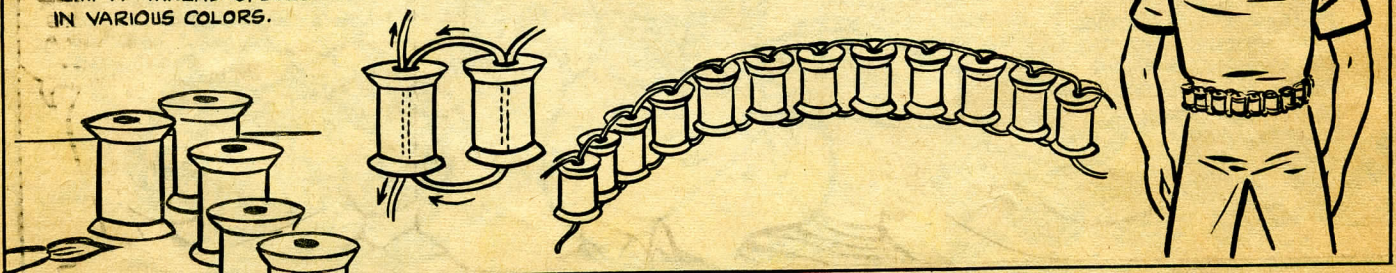


A BELT OF THREAD SPOOLS

ENAMEL A LOT OF EMPTY THREAD SPOOLS IN VARIOUS COLORS.

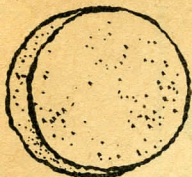
LACE THEM TOGETHER ON A LONG ELASTIC CORD, PASSING THE ENDS IN OPPOSITE DIRECTIONS THROUGH EACH SPOOL.

WHEN THE BELT IS LONG ENOUGH TO FIT SO SNUGLY YOU MUST STRETCH IT TO STEP INTO IT, PASS THE CORD ENDS THROUGH THE FIRST SPOOL A SECOND TIME AND TIE THEM, COMPLETING AN UNBROKEN CIRCLE.

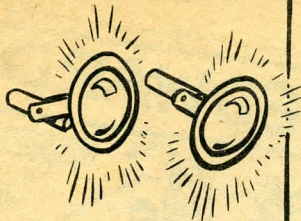


HOW TO MAKE A CUFF LINKS PENDANT

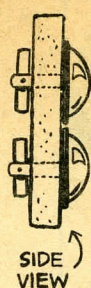
CUT A DISK OF COLORED SYNTHETIC SPONGE TWO INCHES IN DIAMETER.



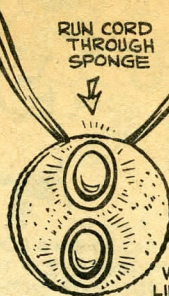
ASK DAD FOR A PAIR OF CUFF LINKS HE CAN SPARE (A MISMATCHED PAIR WILL DO).



PUSH THE CUFF LINKS THROUGH SLITS IN THE SPONGE AND OPEN THEM AS IF IN SHIRT CUFFS.



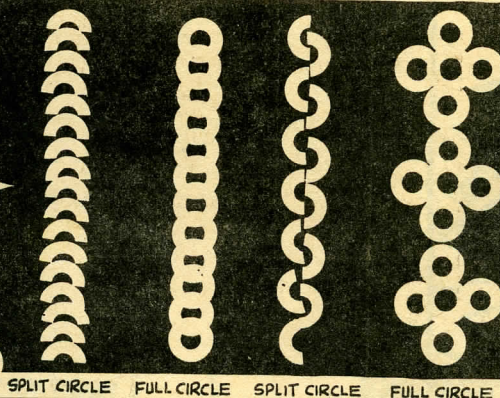
STRING THE SPONGE DISK ON GOLD-COLORED CORD TO MAKE THIS UNUSUAL PENDANT.



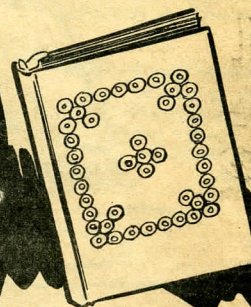
WITH DAD'S COOPERATION, THE CUFF LINKS MAY BE CHANGED FROM TIME TO TIME TO CREATE A NEW COLOR SCHEME.

GUMMED BORDER DESIGNS

EYE-CATCHING DESIGNS OF YOUR OWN INVENTION CAN BE MADE BY GLUING GUMMED REINFORCEMENT RINGS TO COLORED CONSTRUCTION PAPER OR NOTEBOOK COVERS.

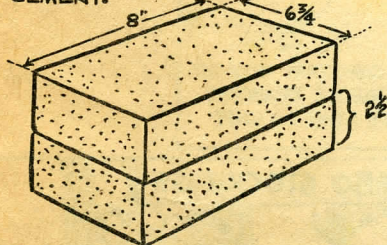


THE RINGS MAY BE COLORED WITH CRAYONS OR FELT-TIPPED MARKING PENS.

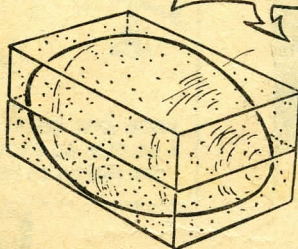


RUMPUS ROOM FOOTBALL

ATTACH TWO BIG SYNTHETIC SPONGES WITH HOUSEHOLD CEMENT.



WITH SCISSORS, CARVE OUT A FOOTBALL.



USE A FELT-TIPPED MARKING PEN TO DRAW COLORED BANDS.



PLAYERS LINE UP AND THE QUARTERBACK THROWS A FORWARD PASS. THE PLAYER WHO CATCHES IT WINS SEVEN POINTS AND BECOMES QUARTERBACK. PLAYERS MAY NOT MOVE THEIR FEET IN TRYING TO CATCH THE BALL.



FIVE MINUTES REPRESENTS A QUARTER. THE PLAYER WHO HAS THE HIGHEST SCORE AFTER FOUR QUARTERS IS THE ALL-STAR WINNER.

GRAMMAR GAME

EACH PLAYER MUST SPELL THE PARTS OF SPEECH ASSIGNED TO HIM. ALL OTHER WORDS ARE SPOKEN.

THE PLAYER WHO FAILS TO SPELL THE NOUN, VERB, ADJECTIVE OR PRONOUN ASSIGNED, MUST DROP OUT OF THE GAME.

WHEN MARIE TALKS HE MUST SPELL EVERY **NOUN**.

I WENT TO THE **S-T-O-R-E** AND BOUGHT A NEW **P-U-R-S-E**.

WHEN PAUL TALKS HE MUST SPELL EVERY **VERB**.

I **W-E-N-T** TO SCHOOL AND **S-A-N-G** IN THE GLEE CLUB.

WHEN ALICE TALKS SHE MUST SPELL EVERY **ADJECTIVE**.

I SAW A **B-I-G** DOG CHASING A **L-I-T-T-L-E** DOG.

WHEN JIM TALKS HE MUST SPELL EVERY **PRONOUN**. ("I" REMAINS AS IS).

W-E HAD **O-U-R** LUNCH AT TOM'S AND **W-E** HAD A GOOD TIME.



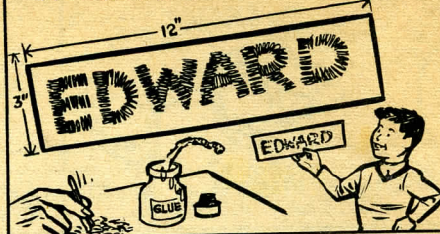
A SNOW STICK



MARK FEET AND INCHES ON A LONG, STRAIGHT STICK AND USE IT TO MEASURE THE DEPTH OF SNOW DRIFTS.

PINE NEEDLE SIGN

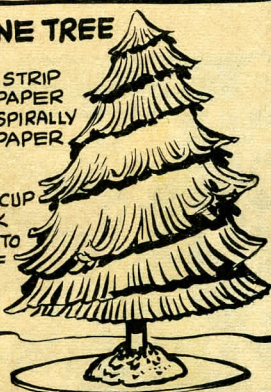
PENCIL YOUR NAME LIGHTLY ON YELLOW CARDBOARD. WITH A PIPE CLEANER DAUBER, APPLY GLUE TO ONE LETTER AT A TIME. USE TWEEZERS TO AFFIX CHRISTMAS TREE PINE NEEDLES TO FORM THE LETTERS.



PAPER PINE TREE

FRINGE A STRIP OF GREEN PAPER AND GLUE IT SPIRALLY AROUND A PAPER CUP.

REST THE CUP ON A STICK PRESSED INTO A BASE OF MODELING CLAY.



STOCKING CAP EARRINGS



FOR GIRLS: ATTACH 1½-INCH PLASTIC CHRISTMAS TREE BALLS TO YOUR STOCKING CAP WITH NEEDLE AND THREAD. THEY'LL LOOK LIKE HUGE EARRINGS.

TREE DECORATIONS

ADD YOUR OWN HANDIWORK TO READY-MADE CHRISTMAS TREE BAUBLES BY CUTTING SANTA CLAUS AND REINDEER PICTURES FROM OLD GREETING CARDS AND GLUING THEM TO PLAIN DECORATIONS SUCH AS COLORED BALLS.



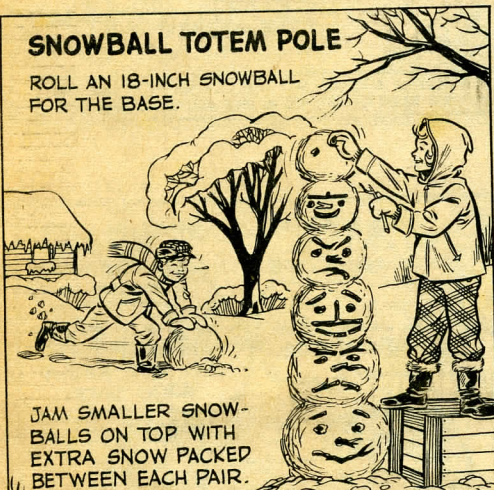
HOMEMADE HOCKEY STICK



FROM YOUR DISCARDED CHRISTMAS TREE CUT A SECTION AS SHOWN. TRIM THE BRANCHES OFF NEATLY TO PRODUCE A SMOOTH SHAFT.

SNOWBALL TOTEM POLE

ROLL AN 18-INCH SNOWBALL FOR THE BASE.



JAM SMALLER SNOWBALLS ON TOP WITH EXTRA SNOW PACKED BETWEEN EACH PAIR.


USE STONES FOR THE EYES AND DEAD TWIGS FOR THE NOSES, BROWS AND MOUTHS.

JUMBO STOCKINGS



IF YOU DON'T HAVE LONG STOCKINGS TO HANG UP AT THE FIREPLACE, DRAW STOCKINGS ON SHOPPING BAGS AND HANG THEM UP INSTEAD. COLOR THE SACKS WITH YOUR PAINTS OR CRAYONS.

CAPPY DICK



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